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SIMULATION OF THE PROCESS OF MACHINING WITH SINGLE ABRASIVE GRAIN IN THE ASPECT OF THE QUALITY OF SURFACE LAYER OF ENGINE PARTS

Abstract

In this paper the grinding process with single abrasive grain was developed. The effect of grinding process on the quality of the surface layer of engine parts was shown. Grinding process was conducted in ANSYS/LS-DYNA using the finite element method. Intensity of deformation maps at any time during the process time were obtained. Selected results of numerical analysis for the process of single abrasive grain grinding were presented.

ADMISSION

Grinding is a process based on removal of layer of the workpiece material by the tool. Its purpose is to receive the desired shape and dimensions of workpiece and surface layer properties. Abrasive machining is a kind of grinding where abrasive grains are used as machining cutting tools. Abrasive tools are most commonly used for surface treatment of engines and machine parts such as blocks, shafts, valves, valve seats, crankshafts, camshafts, holes in the block into the main pan (alignment), because the working surfaces of these elements after a long exploitation may be subjected to material consumption.

Abrasive material should have:

- resistance to abrasion,
- high hardness and bending strength and compressive strength,
- good cleavage and high thermal conductivity,
- resistance to high temperature.

The abrasive grain should have these properties because of the physical phenomena occurring during grinding process (fig. 1).

During the penetration of the abrasive grain in to the material, increasing strength and stresses cause the plastic deformations of material near to the contact surfaces of all grains in the material. It causes furrows, side fins, and swelling of the material in front of contact surface. Mechanical energy supplied to abrasive grain influence zone is used to overpower the forces of friction, swelling, crushing, shearing and machining of the workpiece material.

machining speed on surface roughness of machine parts was examined. The object surface layer had following dimensions (length of the sample $l = 8 \text{ mm}$, thickness layer of cut $g = 0,065 \text{ mm}$, cutting speed $v = 160 \div 260 \text{ m}\cdot\text{s}^{-1}$). The object was divided by finite elements PLANE 164 type. The mesh has been concentrated in the area of contact between grain and object (fig. 3).

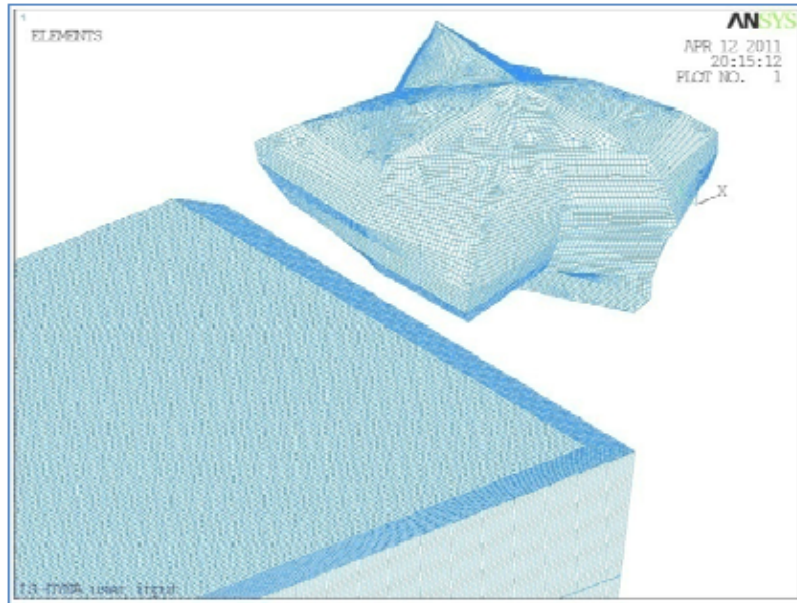


Fig. 3. Discret model of the object

Source: own study.

In simulations it was assumed that the grain is perfect rigid body. Object surface layer was treated as elasto/visco-plastic body, using Cowper-Symonds'a material model, which mathematical form is:

$$\sigma_y = (R_e + \beta \cdot E_{\tan} \cdot \varphi_i^{(p)}) [1 + (\dot{\varphi}_i^{(p)} / C)]^m$$

where:

σ_y – yield stress [MPa],

R_e – initial limit of plasticity [MPa],

$\varphi_i^{(p)}$ [-], $\dot{\varphi}_i^{(p)}$ [s^{-1}] – the intensity of true strain and true strain rate, respectively

C [s^{-1}] – material parameter specifying the effect of the intensity of plastic of strain rate,

$m = 1 \cdot P^{-1}$ – material constant defining sensitivity of the material on speed of plastic deformation,

$E_{\tan} = E_T \cdot E \cdot (E - E_T)^{-1}$ – material parameter dependent on the strengthening of the module

$E_T = \partial \sigma_y \cdot (\partial \varphi_i^{(p)})^{-1}$ and Young's module E ,

β – the parameter of plastic strain hardening, linear-isotropic ($\beta = 1$), kinematic ($\beta = 0$) or mixed ($0 < \beta < 1$) plastic strain hardening.

The density of the object material was $\rho = 7830 \text{ kg}\cdot\text{m}^{-3}$, Young modulus $E = 207 \text{ GPa}$, Poisson's ratio $\nu = 0.27$, the initial yield stress $R_e = 310 \text{ MPa}$, the work – hardening coefficient $E_T = 763 \text{ MPa}$, the material parameter defining the effect of the intensity of plastic strain rate $C = 40 \text{ s}^{-1}$, material constant defining sensitivity of the material on the speed of plastic strain rate $P=5$, failure strain $\varepsilon_f = 1$.

2. RESULTS OF NUMERICAL ANALYSIS

The process of grinding is very important in the treatment of engines (fig. 4) and machine parts. Component parts have to be folded together well, because any inequality will cause damage of element. The numerical simulation researches of the grinding process with a single abrasive grain using Ansys/LS-Dyna computer program were made. The range of input variables was: machining speed $60 \div 260 \text{ m}\cdot\text{s}^{-1}$ and the penetration of the abrasive grain $0,05 \div 1 \text{ mm}$. The influence of those variables on to the height of irregularity was tested. The physical properties of grain and material surface layer were constant in all cases. To show shape of surface formed during grinding in all simulations the screenshots for 40 step were made.

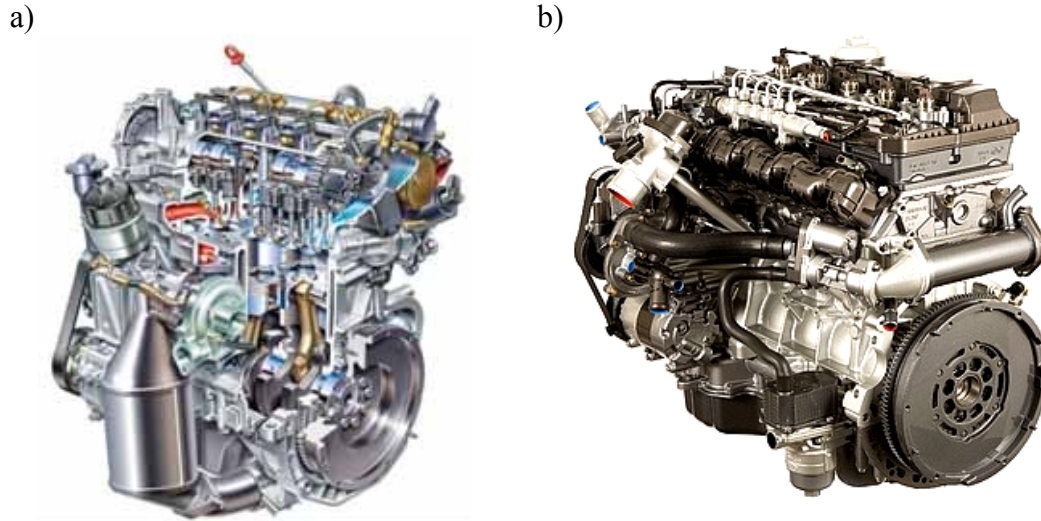


Fig. 4. Engines: a) diesel, b) combustion

Source: a) <http://www.drewnozamiastbenzyny.pl/silnik-diesla/>, b) <http://www.4x4-shop.com/?silnik,84>

The figures 5÷8 shows that grinding speed is related to the stresses and plastic strains occurring in the surface layer of the object. Increasing of the process speed is reducing the plastic properties of the material and also increasing its elastic properties. Irregularity occurring on the surface also depends of the abrasive grain geometry. At conventional grinding speed the irregularity on the surface of the material are much higher and are in the form of surface cracks, burrs or spalling of the material. Moreover with increasing of grinding speed the height of irregularity is decreasing.

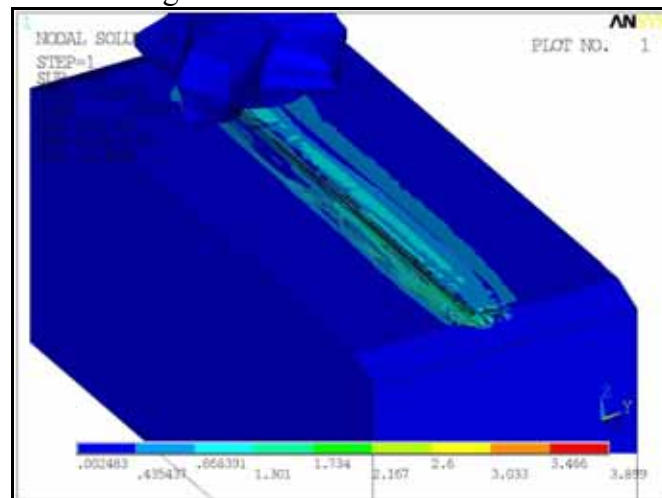


Fig. 5. Map of intensity stress σ_1 [GPa] during process of tensions the cutting in surface layer of material
Source: own study.

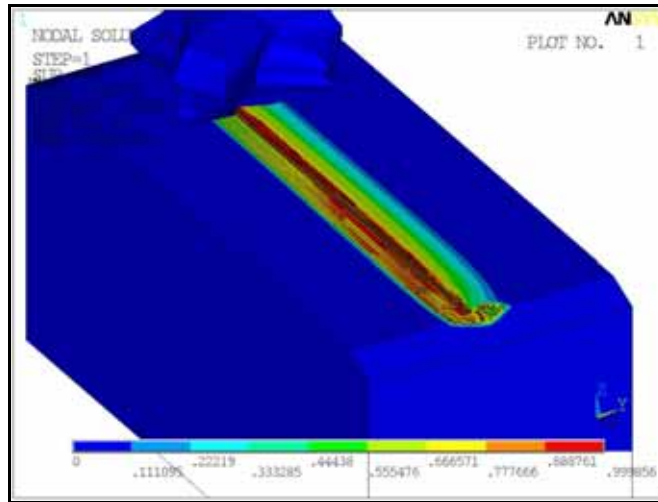


Fig. 6. Map of intensity plastic true strain during process of tensions the cutting in surface layer of material

Source: own study.

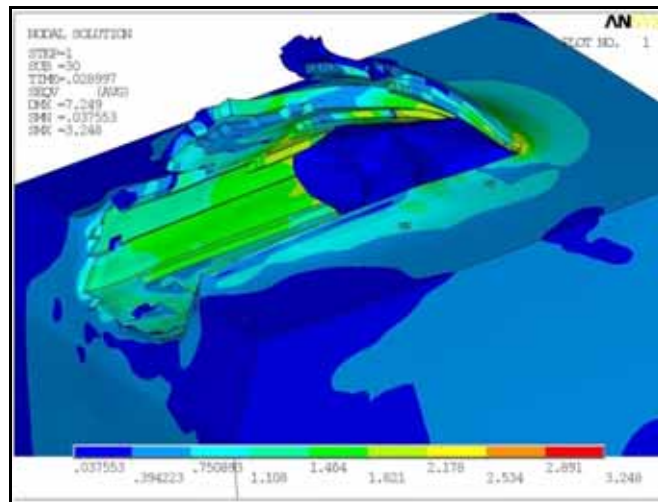


Fig. 7. Map of intensity stress σ_1 [GPa] during process of tensions the cutting in surface layer of material

Source: own study.

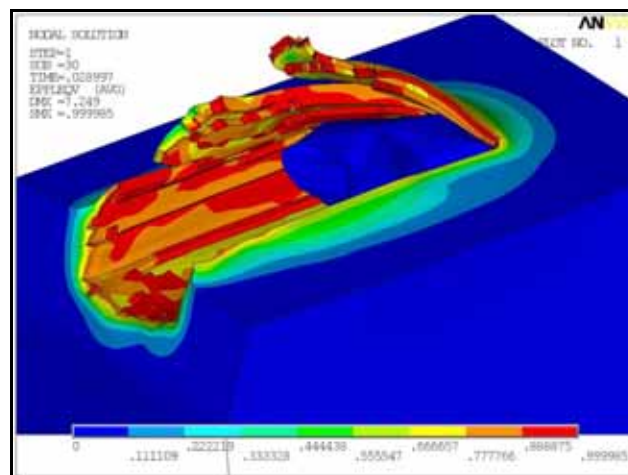


Fig. 8. Map of intensity plastic strain during process of tensions the cutting in top layer of material

Source: own study.

CONCLUSIONS

1. The simulations shows that the size of the abrasive grain, grinding penetration and grinding speed have got a significant influence on the quality of the surface layer during the grinding.
2. Reduction of irregularities occurring on the surface of the material can be obtained by the increasing the grinding speed.
3. The grinding speed with single abrasive grain significant impacts on plastic properties of the workpiece material. Increase of the speed causes a reduction of plastic properties and increase the impact of elasticity of material. Real surface asperities created after passing of the grain are larger than theoretical because of material elastic properties.
4. Using of high speeds machining will allow to reduce the irregularities created on the surface.

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SYMULACJA PROCESU SKRAWANIA POJEDYNCZYM ZIARNEM ŚCIERNYM W ASPEKCIE JAKOŚCI WARSTWY WIERZCHNIEJ CZĘŚCI SILNIKA

Streszczenie

Praca dotyczy symulacji procesu skrawania pojedynczym ziarnem ściernym. Przedstawiono wpływ procesu skrawania na jakość warstwy wierzchniej części silnika spalinowego. Proces skrawania przeprowadzono w programie Ansys/Ls-Dyna za pomocą metody elementów skończonych. Otrzymano mapy intensywności odkształceń w dowolnej chwili czasowej trwania procesu. Przedstawiono wybrane wyniki analizy numerycznej procesu skrawania pojedynczym ziarnem ściernym.

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