

# Semantic Knowledge Engineering – Main Concepts

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**Abstract:** The Semantic Knowledge Engineering approach aims at providing new design and analysis methods for rule-based intelligent systems. It uses the XTT<sub>2</sub> knowledge representation for building modularized rule bases that form decision networks. The representation is formalized, thus allowing for the analysis of the designed system with respect to its qualitative properties. The visual design is supported by practical tools.

**Keywords:** knowledge-based systems, rules, reasoning, semantic knowledge engineering

Building intelligent systems (IS) is the main goal of Artificial Intelligence [1]. *Rule-based systems* [2] (RBS) are an important class of IS that is oriented towards decision support and intelligent control. There are number of RBS tools available, including CLIPS, Jess, or recently Drools. They found number of applications in decision support and business systems.

However, the practice of building such systems has not been fully mastered. In fact, effective design of RBS [3] still faces important problems. They become apparent in case of large rule bases. In such cases, maintaining appropriate quality of the knowledge base as well as providing effective knowledge processing (reasoning) algorithms is hard.

The *main issues* in the design of RBS are as follows [4]: 1) systematic design process, 2) knowledge acquisition facilities, 3) modularization of the knowledge base, 4) quality assurance procedures, 5) scalable inference control mechanisms. Existing methods tools approach only some of these problems. The approach discussed here is called Semantic Knowledge Engineering (SKE). It aims at addressing these general problems in a coherent manner.

## 1. Concepts of SKE

In a recent book [5] a synthesis of extensive studies with respect to state-of-the-art of rule-based representations has been presented. Based on them, the following important *problem areas* constitute a field open for research in RBS:

- 1) Informal and sparse knowledge representation,
- 2) Blind inference algorithms,
- 3) Unstructured design approach, limited quality analysis,
- 4) Lack of integration on the semantic level.

The first problem is related to the fact that in existing systems rules are mostly informally described, with no formal semantics. Moreover, single rules have low knowledge

processing capabilities. Therefore, for practical applications a higher level of abstraction is needed.

The second problem stems from the observation, that commonly used rule inference algorithms assume a flat rule base, with no internal structure. In such a case a brute-force (blind) search for solution is used. However, numerous practical applications are goal-oriented.

The third problem is the lack of a widely available practical methodology for consecutive development of RBS which would be acceptable to engineers. Moreover, most of existing design solutions consider system quality analysis only as a small step in the system life-cycle, not as an integral part of the design procedure. This often makes the design of high quality RBS a challenging task.

The last problem is related to the observation that the rule-based approach needs to be aligned with other design and implementation methods and tools on the programming level. In today's software engineering practice, these are not conceptually compatible with rule-specific semantics. Because of this incompatibility, the rule technologies can not be integrated directly with software systems.

In the context of these problems, the main motivation for the *Semantic Knowledge Engineering* approach presented in [5] was to provide a coherent formal notation for a rule-based knowledge representation language that can be used in various domains. The formalization of the language includes its syntax and semantics. Moreover, practical translations of this representation on the semantic level were provided. The SKE approach is based on several important concepts briefly presented next.

The approach addresses the first issue by providing a *formalization of the rule language* [6]. The formalization uses the ALSV(FD) (Attributive Logic with Set Values over Finite Domains) logic [7]. It is more expressive than the classic (mostly propositional) rule languages, e.g. it allows for formal specification of non-atomic values in rule conditions. Moreover, a *custom rule representation* formalism called XTT<sub>2</sub> (eXtended Tabular Trees Version 2) [7, 8] is introduced. It is based on the the ALSV(FD). It ensures high density and transparency of visual knowledge representation. This representation combines decision trees and decision tables. XTT<sub>2</sub> forms a transparent and hierarchical visual structure composed of the decision tables linked into an *inference network*. This solution addresses the issue of low processing capabilities of single rules.

Efficient inference in the XTT<sub>2</sub> network is provided by *custom inference methods*. Only the rules necessary

for achieving the goal are fired by selecting the desired output tables and identifying the tables necessary to be fired first. Multiple inference modes are provided, including forward-chaining and goal-driven ones [9].

The SKE approach is based on a *systematic design procedure*. It covers all of the main phases of the system life-cycle, from the conceptual design, through the logical formulation, to the physical implementation. It is a top-down design methodology based on successive refinement of RBS. The procedure involves constant verification of the system model with respect to important formal properties.

The approach also includes *quality analysis solutions* during the design. What is important for RBS is their logical description. The formal rule description in ALSV(FD) allows for the use of formal quality properties tests of the rule base. Thanks to the logical formulation, such an analysis should be an integral part of the design [10].

SKE is oriented towards a *practical integration of rule-based approach* with important existing methods to software design. So far, not much has been done in the area of integrating the semantics of rule-based and object-oriented methods. More recently the Semantic Web initiative [11] set ambitious goals of developing rule reasoning for an intelligent Web. However, the semantics of logical methods that are used (ontologies) is incompatible with rules. The SKE approach proposes integration solutions for both object-oriented in [12] as well as Semantic Web design methods on the semantic level [13–15].

## 2. Tool Support

The original tool for designing rule bases with XTT2 was presented in [16]. Currently, the HQED (HeKatE Qt Editor) [17] provides support for the logical design with XTT2. It allows for editing the XTT2 structure with support for syntax checking at the table level.

HQED can automatically generate the textual executable representation of the XTT2 knowledge base in the textual HMR format. HMR files can be directly executed by a custom inference engine called HEART (HEKATE RunTime) [18]. The role of the engine is to run the XTT2 rule logic designed with the use of the editor, and provide on-line formal analysis of the rule base using the HALVA (HEKATE Verification and Analysis) framework [10]. The engine supports multiple inference modes [9], including forward chaining and goal-oriented.

HATHOR (HEKATE Translation Framework for Rules) [19] provides rule import and export modules for other languages and formats, including Semantic Web languages as well as Drools [20]. It is mainly implemented in XSLT with certain extra plugins integrated with HEART implemented in Prolog. An experimental module allows for the translation of visual XTT2 representation to a dedicated UML representation using an XMI-based (XML Metadata Interchange) serialization.

## 3. Future Work

Several directions for the future development of the Semantic Knowledge Engineering approach are considered. A number of extensions of the XTT2 rule language can be proposed. This include temporal formalisms, as well as

support for fuzzy rules. Moreover, semi-automatic optimizations of the structure of decision tables are also considered. The inference algorithms can be further modified and extended.

Concerning the verification of the XTT2 rule bases, some other procedures are also evaluated, such as automatic minimization of a rule base. Research on global verification of the model is in progress.

Finally, a semantic translation of the XTT2 model to the BPMN (Business Process Model and Notation) [21] representation is being prepared [22]. It should allow for an integration method for Business Rules and Processes using the Semantic Knowledge Engineering approach.

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### Podstawowe założenia podejścia semantycznej inżynierii wiedzy

**Streszczenie:** Celem podejścia semantycznej inżynierii wiedzy jest dostarczenie nowych metod projektowania i analizy systemów inteligentnych wykorzystujących reprezentację regułową. Podejście to bazuje na metodzie XTT2 służącej do budowania na poziomie logicznym zmodularyzowanej bazy reguł stanowiącej sieć wnioskującą. Metoda ta jest sformalizowana, co pozwala na przeprowadzenie analizy systemu pod kątem jego jakości.

**Słowa kluczowe:** systemy z bazą wiedzy, systemy regułowe

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