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A – koncepcja
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Study of kinematics of an agricultural machine by the Maple program

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Summary

This article presents principles of application of the program Maple 7 to analyze the kinematics of a complicated machine. Trajectory, velocity and acceleration of the machine element have been studied. Authors carried into effect adequate computer calculations and presented their results in graphical and dynamic form. Advantages of the mathematical solution of kinematical problem using the Maple 7 program have been presented on example of pick-up drum. The method can be used for functional junction of machinery aggregates or to calculate durability of particular elements and their size. The calculations can help to reveal critical points of movement of matter into press mechanism for already manufactured machines. The right functions are possible to be verified by computer animation of initiated kinematics mechanism.

Key words: analog technique, program Maple, drum gatherer, kinematics

Introduction

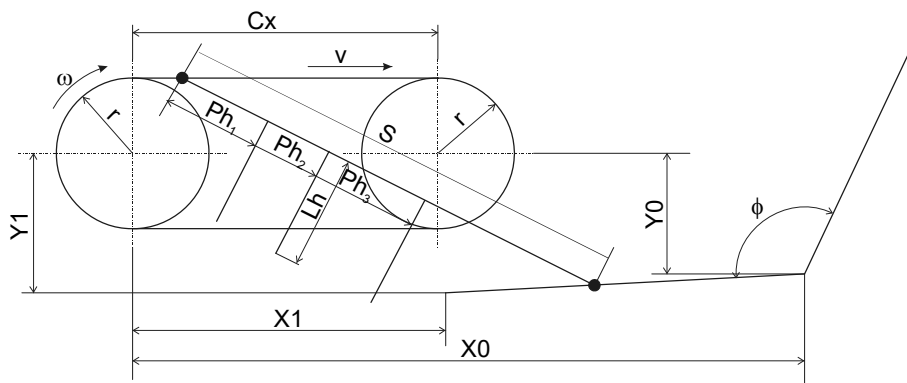
Practice of recent years shows that modeling of kinematics' systems and of different objects as well as of research of their kinematics' and dynamic characteristics are continually topical. For computer animation of mechanism's kinematics the programs like: Autodesk 3ds Max – earlier 3D Studio MAX [GECOW 2012; ZAWADZKI *et al.* 2011], SAP CATIA System of Automatic Designing Computer Aided Three-dimensional Interactive Application – system of automatic designing SAP of French firm Dassault Systemes) [MALYGIN 2012], T-FLEX CAD [IGNATEV *et al.* 2015; SAPRONOV 2015], Maple are used [MITUŠ *et al.* 2007; OMBACH 2006]. When computer animation of a mechanism kinematics animation, the programs like: Autodesk 3ds Max – earlier 3D Studio MAX are applied [GECOW 2012; ZAWADZKI *et al.* 2011] are applied. Im-

importance of computer programs in modeling kinematics' systems has been emphasized in many articles and manuals [CALKINS *et al.* 2000; CAMPION *et al.* 1996; JAKUBIAK, MUSZYŃSKI (tech. ed.) 2012; PAZDERSKI 2012; PAZDERSKI, KOZŁOWSKI 2008; YOUNG, FREEDMAN 1996]. Program Maple were applied, among other things, while research concerning bending of beams [HAŁAT 2007; ZAWADZKI *et al.* 2013], modeling of kinematics and dynamics of the hydraulic lift [DINDORF *et al.* 2000]. System of computer algebra Maple is a product of Waterloo Maple Inc. (Canada). This company elaborates computer programs for complicated mathematical calculations, data visualization and modeling since 1984. Maplesoft is offered both in versions for students and for professionals. The newer version of Maple 7 includes first of all complete set of program packets: CurveFitting, PolinomialTools, OrthogonalSeries and other.

Trajectory of the propelled machine element

To describe its trajectory we shall use parametrical description, $[x(t), y(t)]$, where time t will be used as a parameter. Trajectory consists of four separate segments – two line segments and two semicircles. In this case it is best to take advantage of the piecewise defined functions. The whole problem can be solved analytically, but Maple answers will be too long, so we shall assign numerical values to the variables. We shall use font Helvetica to highlight Maple commands and slanted font to highlight the Maple answers. The SI units will be used. The origin of the coordinate system is in the center of the first teeth wheel. Signification of the used variables is shown at the Figure 1, and ω = turns of the first wheel per second and π = numerical value of π .

```
> restart; with(plots): Su:=[Cx=0.64, r=0.1925, o=2.98, Xo=2.01, Yo=-.2, X1=1.0,
Y1=-.18, phi=35*pi/180, S=1.3, Ph[1]=0.1, Ph[2]=0.3, Ph[3]=1.085, Lh=0.4,
pi:=evalf(Pi)]; assign(Su): omega:=2*pi*o: v:=omega*r:
ω = angular velocity of the first wheel and v = peripheral velocity of the first wheel
= sliding velocity of the chain.
```



Source: own elaboration. Źródło: opracowanie własne.

Fig. 1. Kinematics' scheme of a pick-up drum
Rys. 1. Schemat kinematyczny podbieracza bębnowego

At first, we shall prepare partial functions describing the trajectory of the propelled Machine element as a parametric function of time.

```
> L:=[Cx,r*pi,Cx,r*pi]: L:=seq(sum(L[i],i=1..j),j=1..4): L = length of the individual
trajectory segments and later cumulative length of the trajectory segments
> Tau:=map(u->u/v,L): T = times of the transition from the one to other trajectory
segment
> Tf:=Tau[4]: Tf = duration of one period
> Fx[1]:=v*t: Fy[1]:=r: motion to right
> Fx[2]:=Cx+r*cos(pi/2-omega*(t-Tau[1])): Fy[2]:=r*sin(pi/2-omega*(t-Tau[1])): right
semicircle
> Fx[3]:=Cx-v*(t-Tau[2]): Fy[3]:=-r: motion to left
> Fx[4]:=r*cos(3/2*pi-omega*(t-Tau[3])): Fy[4]:=r*sin(3/2*pi-omega*(t-Tau[3])): left
semicircle.
```

Now we can build piecewise defined functions $\Xi(t)$ and $H(t)$, describing trajectory. Later we shall work with them very simply – as with symbols.

```
> Xi:=piecewise(seq([t<=Tau[j],Fx[j]][],j=1..4));
Eta:=piecewise(seq([t<=Tau[j],Fy[j]][],j=1..4));
```

$$\Xi = \begin{cases} 3.6043t & t \leq .1776 \\ .64 + .1925 \cos(-4.8954 + 18.7239t) & t \leq .3453 \\ 1.8848 - 3.6044t & t \leq .5229 \\ .1925 \cos(-14.5033 + 18.7239t) & t \leq .6907 \end{cases} \quad H = \begin{cases} .1925 & t \leq .1776 \\ -.1925 \sin(-4.8954 + 18.7239t) & t \leq .3453 \\ -.1925 & t \leq .5229 \\ -.1925 \sin(-14.5033 + 18.7239t) & t \leq .6907 \end{cases}$$

```
> plot([Xi,Eta,t=0..Tf],scaling=constrained): This plot command we can use as a
graphical test of the correctness. The graphical output is not presented for the
sake of brevity.
```

Trajectory of the driven machine element

Driven machine element moves along two lines. Two points give the first one. The first one is the point of intersection of both lines – here the driven machine element changes direction of its movement. The second point describes machine element's position of the first leading line. At first we have to know the equation describing this line.

```
> p:=y=k*x+q: p1:=solve({subs(x=Xo,y=Yo,p),subs(x=X1,y=Y1,p)},{k,q}): p = gen-
eral equation of line, p1 = parameters k and q describing the first line.
```

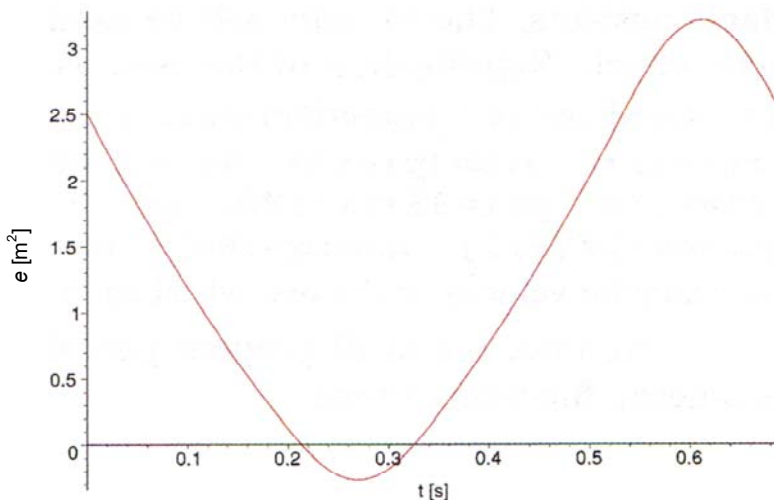
The second line goes through the point of intersection and forms an angle phi with the first line. We have again to determine its parameters.

```
> k=subs(tan(alpha)=k,p1,expand(tan(phi-alpha))): q=solve(subs(%,x=Xo,y=Yo,p)):
p2:={%,%}: p1, p2; p2 = parameters k and q describing the second line
```

$$\{q = -.1602 k - 0.1980\}, \{k = .7301, q = -1.6676\}$$

We shall use again piecewise function to describe position of the driven machine element as a parametric function of time. At first we have to determine when this element crosses vertex, because at this time functions will be changed. The simplest method is a numerical solution, based on the graphical output.

The length S of the supporting bar is always constant. As the propelled machine element moves along its trajectory $[\Xi(t), H(t)]$ sometimes the distance of the vertex and propelled machine element has to be equal to bars length. So we can compare the distance of the propelled machine element from the vertex with length of the bar and to plot this as a function of time.



Source: own elaboration. Źródło: opracowanie własne.

Fig. 2. Function comparing distance with bar's length

Rys. 2. Funkcja stosunku odległości bębna do długości prętów

> e:=(Xi-Xo)^2+(Eta-Yo)^2-S^2: e = function comparing distance with bar's length, figure 2, plot(e,t=0..Tf); zero points of this graph are times of crossing through vertex.

> tau:= [fsolve(e,t=0.2..0.3), fsolve(e,t=0.3..0.4)];

$$\tau := [.2130, .3254]$$

At time interval τ driven machine element moves along second line. Now we have to find analytical functions describing position of driven machine element. Generally this element moves along line, described by the parameters k and q , which will be substituted by the parameters from the variable $p1$ or $p2$. Propelled machine element has position $[X, Y]$, which will be substituted by $\Xi(t)$ and $H(t)$ and distance of both elements = length of the bar has to be s , later substituted by S . If the driven Machine element has unknown coordinates $[x, y]$, these coordinates has to satisfy following eK – condition of the constant length, the second condition is the equation p – driven machine element moves along line. Thus we have two equations for two variables.

- > eK:=(X-x)^2+(Y-y)^2=s^2: sol:=allvalues(solve({eK,p},{x,y})): we obtain two solutions so we have to select the correct one
- > solf:=value(subs(X=Xi,Y=Eta,s=S,p2,t=(Tau[1]+Tau[2])*0.5,sol)): At time t from interval τ the driven machine element moves along the second line. We shall substitute t by the midpoint of this interval
- > solf:=map(u->evalb(subs(u,x-Xo)>0),solf): and the correct solution will satisfy $x > X_0$
- > sol:=zip((u,v)->'if'(u,v,NULL),solf,sol[]): This is the correct solution

$$\text{sol} := \left\{ x = \frac{B + \sqrt{D}}{1 + k^2}, y = \frac{k(B + \sqrt{D})}{1 + k^2} + q \right\}$$

where

$$B = -kq + Yk + X$$

$$D = -2kqX + 2YkX + 2Yq - Y^2 - q^2 + s^2 - k^2X^2 + k^2s^2$$

Now we can build piecewise functions describing position of the driven machine element as a function of time.

- > xi:=subs(X=X(t),Y=Y(t),s=S,piecewise(t<tau[1],subs(sol,p1,x),t<tau[2],subs(sol,p2,x),subs(sol,p1,x)));
- > eta:=subs(X=X(t),Y=Y(t),s=S,piecewise(t<tau[1],subs(sol,p1,y),t<tau[2],subs(sol,p2,y),subs(sol,p1,y)));

$$\xi := \begin{cases} .9996 X(t) - .0032 - .1979 Y(t) + .9996 \sqrt{1.6650 - .0063 X(t) - 0.3960 Y(t)X(t) - .320396039 6 Y(t) - Y(t)^2 - 0.0004X(t)^2} & \tau < .2130 \\ .7942 + .4762 Y(t) + .6523 X(t) + .6523 \sqrt{2.4351X(t) + 1.4603Y(t) X(t) - 3.3351Y(t) - Y(t)^2 - .1899 - .5331X(t)^2} & \tau < .3254 \\ .9996 X(t) - .0032 - .1979 Y(t) + .9996 \sqrt{1.6650 - .0063 X(t) - 0.3960 Y(t)X(t) - .320396039 6 Y(t) - Y(t)^2 - 0.0004X(t)^2} & \text{otherwise} \end{cases}$$

$$\eta := \begin{cases} .0004 Y(t) - .1601 - .0198 X(t) - .0198 \sqrt{1.6650 - .0063 X(t) - .0396 Y(t) X(t) - .3204 Y(t) - Y(t)^2 - .0004 X(t)^2} & \tau < .2130 \\ .3477 Y(t) + .4762 X(t) - 1.0877 + .4762 \sqrt{2.4351 X(t) + 1.4603 Y(t) X(t) - 3.3351 Y(t) - Y(t)^2 - .1899 - .5331 X(t)^2} & \tau < .3254 \\ .0004 Y(t) - .1601 - .0198 X(t) - .0198 \sqrt{1.6650 - .0063 X(t) - .0396 Y(t) X(t) - .3204 Y(t) - Y(t)^2 - .0004 X(t)^2} & \text{otherwise} \end{cases}$$

- > plot(subs(X(t)=Xi,Y(t)=Eta,[xi,eta,t=0..Tf])); Graphical confirmation of correctness of result is not presented for the sake of brevity.

Computing and plotting of trajectory, velocity and acceleration of scrapers

If we know position of the propelled and driven machine element of the supporting bar, we can use just a few simple relations from linear algebra to derive functions describing their positions as a functions of time. If these functions are known, computation of the elements of vectors of velocity and acceleration or their absolute values is a simple problem only. Because the functions $\Xi(t)$ and $H(t)$ and $\xi(\tau)$ and $\eta(t)$ are quite long and their derivatives will be even more complicated, we shall use following substitutions to simplify next computation. But Maple outputs will be still too long, so we shall not print them out.

```

> Xi1:=diff(Xi,t); Xi2:=diff(Xi,t,t); Eta1:=diff(Eta,t); Eta2:=diff(Xi,t,t): computation of the
  derivatives
> DSu:=[X(t)='Xi', diff(X(t),t)='Xi1', diff(X(t),t,t)='Xi2', Y(t)='Eta', diff(Y(t),t)='Eta1',
  diff(Y(t),t,t)='Eta2']; substitution of the derivatives
> xi1:=subs(DSu,diff(xi,t)); xi2:=subs(DSu,diff(xi,t,t)); eta1:=subs(DSu,diff(eta,t));
  eta2:=subs(DSu,diff(eta,t,t)): substituted derivatives
> dsu:=[x(t)='xi', diff(x(t),t)='xi1', diff(x(t),t,t)='xi2', y(t)='eta',
  diff(y(t),t)='eta1',diff(y(t),t,t)='eta2']; substitution of derivated functions.
  
```

We have three scrapers, so we use indexed variables. Significance of the variables corresponds to their names. The first index indicates the first scraper seen from the left.

```

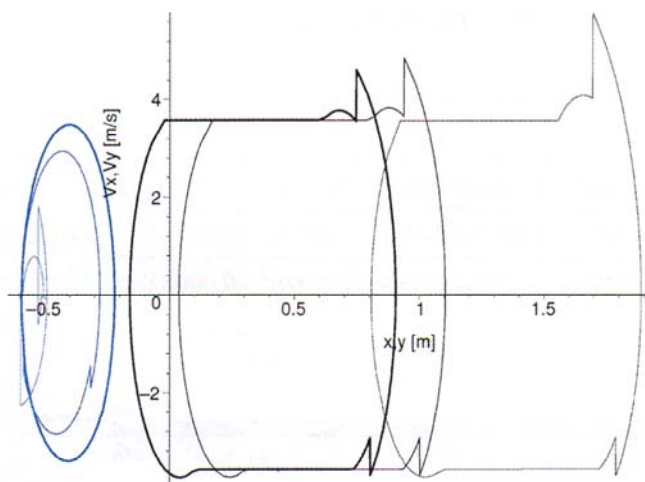
> Ex:=(x(t)-X(t))/S; Ey:=(y(t)-Y(t))/S;
> for j from 1 to 3;
  Fx[j]:=X(t)+Ex*Ph[j]+Ey*Lh; Fy[j]:=Y(t)+Ey*Ph[j]-Ex*Lh;
  Vx[j]:=diff(Fx[j],t); Vy[j]:=diff(Fy[j],t);
  Ax[j]:=diff(Vx[j],t); Ay[j]:=diff(Vy[j],t);
  V[j]:=sqrt(Vx[j]^2+Vy[j]^2); A[j]:=sqrt(Ax[j]^2+Ay[j]^2);
  At[j]:=diff(V[j],t); An[j]:=sqrt(A[j]^2-At[j]^2).
  
```

Plotting of results

For the sake of brevity we shall present a few graphical outputs only. If we shall create plots in the phase space, we shall use blue color for the x – axis and black color for the y – axis. The most thick line will indicate the first scraper.

```

> opt:=linestyle=[2,2,2,3,3,3],thickness=[3,2,1,3,2,1],color=black:
> plot(subs(dsu,DSu,[seq([Fxi[j],Vxi[j]],t=0..Tf),j=1..3],seq([Fyj[j],Vy[j]],
  t=0..Tf),j=1..3)),opt); Phase space plot:  $[F_x(t), V_x(t)]$  and  $[y(t), V_y(t)]$  – Figure 3.
  
```

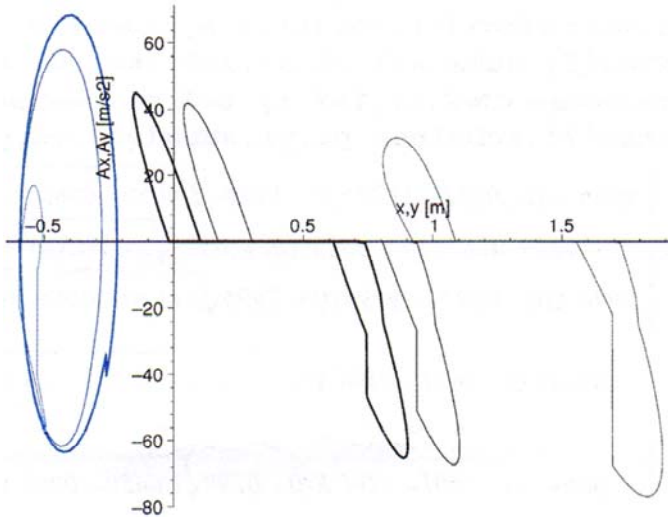


Source: own elaboration. Źródło: opracowanie własne.

Fig. 3. Phase space plot: $[F_x(t), V_x(t)]$ – blue, $[y(t), V_y(t)]$ – black

Rys. 3. Przestrzenne wykresy fazowe: $[F_x(t), V_x(t)]$ – niebieski, $[y(t), V_y(t)]$ – czarny

> plot(subs(dsu,DSu,[seq([F_x[j],A_x[j]],t=0..Tf,j=1..3),seq([F_y[j],A_y[j]], t=0..Tf,j=1..3)]), opt); Phase space plot: [F_x(t), A_x(t)] and [F_y(t), A_y(t)] – Figure 4.

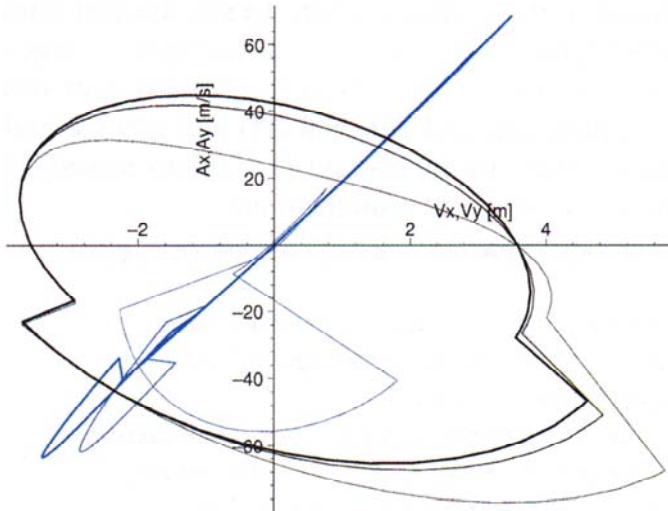


Source: own elaboration. Źródło: opracowanie własne.

Fig. 4. Phase space plot: [F_x(t), A_x(t)] – blue, [F_y(t), A_y(t)] – black

Rys. 4. Przestrzenne wykresy fazowe: [F_x(t), A_x(t)] – niebieski, [F_y(t), A_y(t)] – czarny

> plot(subs(dsu,DSu,[seq([V_x[j],A_x[j]],t=0..Tf,j=1..3),seq([V_y[j],A_y[j]], t=0..Tf, j=1..3)]), opt); Phase space plot: [V_x(t), A_x(t)] and [V_y(t), A_y(t)] – Figure 5.

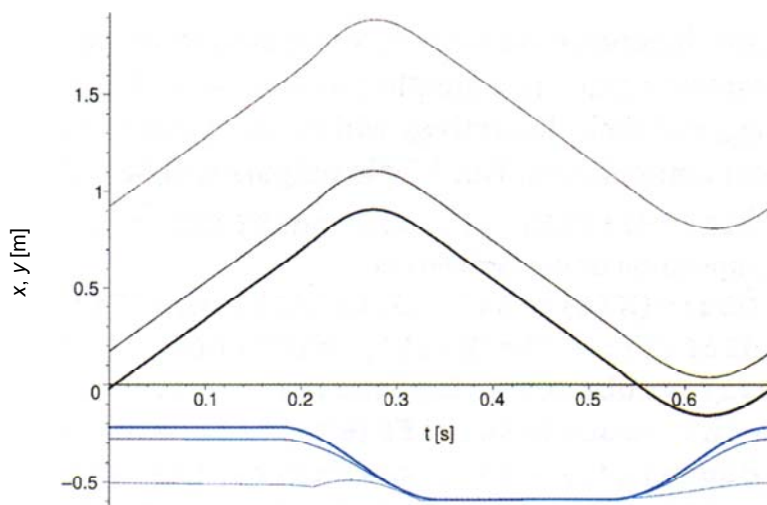


Source: own elaboration. Źródło: opracowanie własne.

Fig. 5. Phase space plot: [V_x(t), A_x(t)] – blue, [V_y(t), A_y(t)] – black

Rys. 5. Przestrzenne wykresy fazowe: [V_x(t), A_x(t)] – niebieski, [V_y(t), A_y(t)] – czarny

> plot(subs(dsu,DSu,[seq(Fx[j],j=1..3),seq(Fy[j],j=1..3)]),t=0..Tf,opt); $F_x(t)$ and $F_y(t)$, one period – Figure 6.



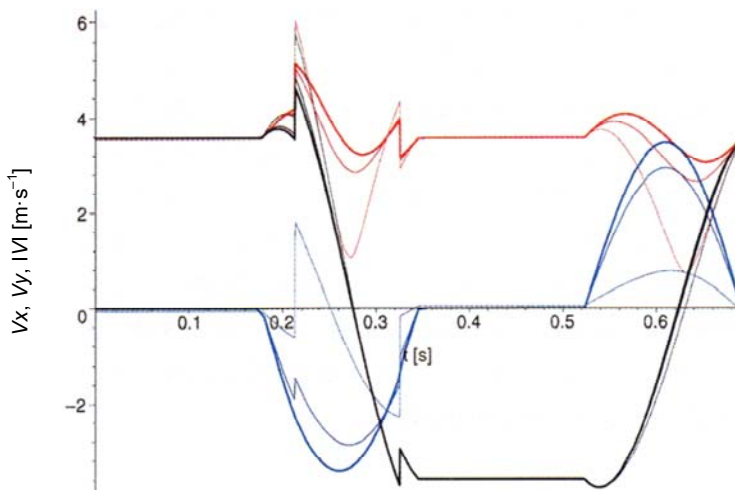
Source: own elaboration. Źródło: opracowanie własne.

Fig. 6. Phase space plot: $F_x(t)$ – black, $F_y(t)$ – blue, one period

Rys. 6. Przestrzenne wykresy fazowe: $F_x(t)$ – czarny, $F_y(t)$ – niebieski, jeden cykl

> opt:=linestyle=[2,2,2,3,3,3,1,1,1],thickness=[3,2,1,3,2,1,6,4,3], color=black:

> plot(subs(dsu,DSu,[seq(Vx[j],j=1..3),seq(Vy[j],j=1..3),seq(|V[j],j=1..3)]), t=0..Tf,opt); $V_x(t)$, $V_y(t)$ and $|V(t)|$ – Figure 7.

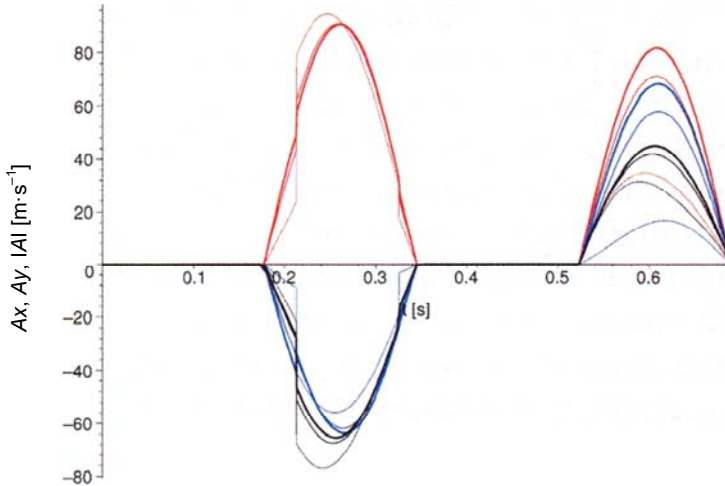


Source: own elaboration. Źródło: opracowanie własne.

Fig. 7. Phase space plot: $V_x(t)$ – red, $V_y(t)$ – blue, $|V(t)|$ – black

Rys. 7. Przestrzenne wykresy fazowe: $V_x(t)$ – czerwony, $V_y(t)$ – niebieski, $|V(t)|$ – czarny

> plot(subs(dsu,DSu,[seq(Ax[j],j=1..3),seq(Ay[j],j=1..3),seq(A[j],j=1..3)]), t=0..Tf,opt);
 $Ax(t)$, $Ay(t)$ and $|A(t)|$ – Figure 8.

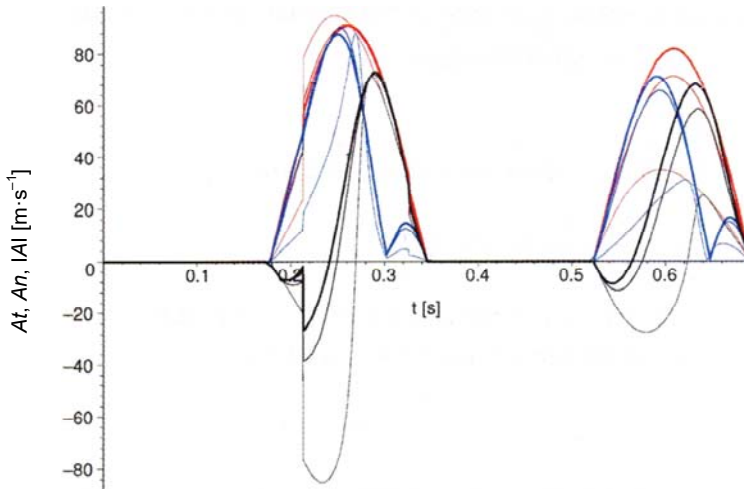


Source: own elaboration. Źródło: opracowanie własne.

Fig. 8. Phase space plot: $Ax(t)$ – red, $Ay(t)$ – blue, $|A(t)|$ – czarny

Rys. 8. Przestrzenne wykresy fazowe: $Ax(t)$ – czerwony, $Ay(t)$ – niebieski, $|A(t)|$ – czarny

> plot(subs(dsu,DSu,[seq(At[j],j=1..3),seq(An[j],j=1..3),seq(A[j],j=1..3)]), t=0..Tf,opt);
 $At(t)$ = tangent acceleration, $An(t)$ = normal acceleration, $|A(t)|$ – Figure 9.

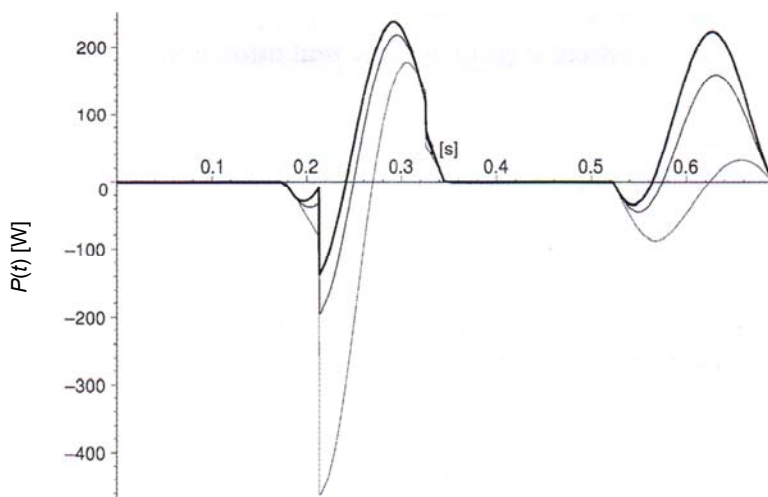


Source: own elaboration. Źródło: opracowanie własne.

Fig. 9. Phase space plot: $At(t)$ = tangent acceleration – red, $An(t)$ = normal acceleration – blue, $|A(t)|$ – black

Rys. 9. Przestrzenne wykresy fazowe: $At(t)$ = przyspieszenie styczne – czerwony, $An(t)$ = przyspieszenie normalne – niebieski, $|A(t)|$ – czarny

> plot(subs(dsu,DSu,[seq(Ax[j]*Vx[j]+Ay[j]*Vy[j],j=1..3), sum(Ax[i]*Vx[i]+Ay[i]*Vy[i], i=1..3)]),t=0..Tf,thickness=[3,2,1,5], color=black); If values of y – axis will be multiplied by the mass of the scraped dung, we can determine requested power for one scraper and total power – Figure 10.



Source: own elaboration. Źródło: opracowanie własne.

Fig. 10. Determine requested power for one scraper and total power $P(t)$

Rys. 10. Determinanty zadanej mocy dla jednego pręta oraz mocy całkowitej $P(t)$

We can see animation of the working machine. The whole animation is combined from three partial plots.

```
> A1:=display([seq(plot(subs(dsu,DSu,t=tt,[[[Xi,Eta],[xi,eta]], seq([[Fxi[j],Fy[j]],[Fxi[j]-Ey*Lh,Fy[j]+Ex*Lh]],j=1..3))),color=brown),
tt=[seq(Tf*i/200,i=0..200)]),insequence=true,thickness=3, scaling=constrained):
Supporting bar and scrapers
> A2:=display([seq(plot(subs(dsu,DSu,[seq([Fxi[j],Fy[j]],t=0..Tf*i/200), j=1..3])), color
=[black,blue,red]),i=1..200)],insequence=true,thickness=3, scaling=constrained):
Trajectory of the scrapers
> A3:=display([seq(plot(subs(dsu,DSu,{[Xi,Eta,t=0..Tf],[xi,eta,t=0..Tf]}), scaling=
constrained,color=grey,thickness=3),i=0..200)],insequence=true): Trajectory of the
propelled and driven machine element.
> AT:=display({A1,A2,A3}): AT; Build whole animation and display it.
```

Analysis of speed and acceleration of mowing fingers end on feed gear

The speed of cradle element is decisive for right transport of stalk material. There is a time behavior of speed V_x , V_z and of general speed v on the Figure 3. The speed factor V_z can affect smoothness of feeding but the general speed v is not affected. Absolute speed of cradle element is decisive for smoothness of transport and insertion of material. Absolute speed of first and second mowing finger shows

two marked peaks. Those peaks are not significant for even material movement, because more than 70% of material is transported by first and second cradle. It is important the maximal loaded force for dimensioning of constituent elements. Extent of the maximal loaded force is influenced by maximal acceleration. Time behavior of acceleration indicated at Figure 4 is even at the first and second cradle, only at the last cradle there is marked difference. The value of acceleration reaches $78 \text{ m}\cdot\text{s}^{-2}$ there. It has been considered as the maximum value during the calculation. The figure shows an analysis of tangential non-normal acceleration. It assesses the extent of individual constituents of acceleration.

Conclusion

The presented access can be used if the intersection of the circle = $e1$ – describing all possible positions of the driven machine element with the leading = $e2$ can be computed analytically, together with velocities and accelerations. If the analytical solution cannot be found, we can use following approach.

> $e1 := (X(t)-x(t))^2 + (Y(t)-y(t))^2 = \text{Lambda}^2$: $X(t)$ and $Y(t)$ are functions describing position of the propelled machine element, $x(t)$, and $y(t)$ of the driven machine element.

> $e2 := F(x(t), y(t)) = 0$; General equation describing leading.

> $\text{sol} := \text{solve}(\{e1, e2\}, \{x(t), y(t)\})$: If t has a numeric value, this returns real values of $x(t) = x$ and $y(t) = y$, where x and y will be real numbers,

$$\text{sol} := \{x(t)=x, y(t)=y\}$$

> $\text{su} := [\text{diff}(x(t), t) = Vx, \text{diff}(x(t), t, t) = Ax, y(t) = y, \text{diff}(y(t), t) = Vy, \text{diff}(y(t), t, t) = Ay]$; Substitutions of the first and second time derivatives of $x(t)$ and $y(t)$,

$$\text{su} := \left[\frac{\partial}{\partial t} x(t) = Vx, \frac{\partial^2}{\partial t^2} x(t) = Ax, \frac{\partial}{\partial t} y(t) = Vy, \frac{\partial^2}{\partial t^2} y(t) = Ay \right]$$

> $\text{DSu} := [X(t) = X, \text{diff}(X(t), t) = Xt, \text{diff}(X(t), t, t) = Xtt, Y(t) = Y, \text{diff}(Y(t), t) = Yt, \text{diff}(Y(t), t, t) = Ytt]$; Substitutions of the first and second time derivatives of $X(t)$ and $Y(t)$.

$$\text{DSu} := \left[X(t) = X, \frac{\partial}{\partial t} X(t) = Xt, \frac{\partial^2}{\partial t^2} X(t) = Xtt, Y(t) = Y, \frac{\partial}{\partial t} Y(t) = Yt, \frac{\partial^2}{\partial t^2} Y(t) = Ytt \right]$$

> $\text{DFs} := [D[1](F)(x(t), y(t)) = Fx, D[1, 1](F)(x(t), y(t)) = Fxx, D[2](F)(x(t), y(t)) = Fy, D[2, 2](F)(x(t), y(t)) = Fyy, D[1, 2](F)(x(t), y(t)) = Fxy]$; Substitutions of the first and second derivatives of the function $F(x(t), y(t))$ derivatives by the first $x(t)$ or second argument $y(t)$.

$$\text{DFs} := [D_1(F)(x(t), y(t)) = Fx, D_{1,1}(F)(x(t), y(t)) = Fxx, D_2(F)(x(t), y(t)) = Fy, D_{2,2}(F)(x(t), y(t)) = Fyy, D_{1,2}(F)(x(t), y(t)) = Fxy]$$

These substations will be used to simplify final terms. We have to remember that substitutions su , DSu and DFs are substitutions of the real numbers. So the final two presented terms *Velocity* and *Acceleration* are methods how to compute velocity and acceleration of the driven machine element.

> Velocity:=subs(DSu,DFs,su,sol,solve({diff(e1,t),diff(e2,t)},{diff(x(t),t), diff(y(t),t)}));

$$\text{Velocity} := \left\{ V_x = \frac{F_y(Xt(x-X)+Yt(y-Y))}{F_x(Y-y)+F_y(x-X)}, V_y = \frac{F_x(Xt(x-X)+Yt(y-Y))}{F_x(Y-y)+F_y(x-X)} \right\}$$

> Acceleration:=subs(DSu,DFs,su,sol,solve({diff(e1,t,t),diff(e2,t,t)},{diff(x(t),t,t),diff(y(t),t,t)}));

$$\text{Acceleration} := \left\{ \begin{aligned} A_x &= \frac{(F_y Y_{tt} + F_{yy} V_y^2 + F_{xx} V_x^2 + 2 V_x F_{xy} V_y)(Y-y) + ((Xt - V_x)^2 + (Yt - V_y)^2 + Xt(X-x))F_y}{(y-Y)F_x + (X-x)F_y} \\ A_y &= \frac{(F_x X_{tt} + 2 V_x F_{xy} V_y + F_{xx} V_x^2 + F_{yy} V_y^2)(X-X) - ((Xt - V_x)^2 + (Yt - V_y)^2 + Yt(Y-y))F_x}{(y-Y)F_x + (X-x)F_y} \end{aligned} \right\}$$

Advantageous mathematical solution of kinematics by Maple program follows from initiated solution of feed gear of pick-up cylinder. This method can be used in construction design of functional groups, in solidity calculation of individual elements and in their dimensioning in agricultural operation. The calculations can help to reveal critical points of movement of matter into press mechanism for already manufactured machines. The right functions are possible to verify by computer animation of initiated kinematics mechanism.

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MODELOWANIE KINEMATYKI MECHANIZMÓW ZA POMOCĄ PROGRAMU KOMPUTEROWEGO MAPLE

Streszczenie

W artykule przedstawiono, jak wykorzystywać program Maple 7 w celu analizowania kinematyki maszyny złożonej. Rozpatrywano trajektorie, prędkości i przyspieszenia elementów roboczych. Wykonano obliczenia komputerowe, a wyniki przedstawiono graficznie, pokazując kolejne fazy. Zalety metody matematycznego rozwiązywania zadania kinematycznego za pomocą programu Maple przedstawiono na przykładzie rozwiązania bębna podbieracza. Metoda ta może być wykorzystana do funkcjonalnego łączenia zestawów maszyn lub obliczeń wytrzymałościowych poszczególnych elementów i ustalania ich gabarytów. Obliczenia mogą być pomocne do określania krytycznych punktów wewnątrz mechanizmów prasy zbierającej z możliwością wprowadzenia zmian do maszyn już produkowanych. Komputerowa animacja kinematyki mechanizmu umożliwia sprawdzenie poprawności jego funkcjonowania.

Słowa kluczowe: technika analogowa, program Maple, podbieracz bębnowy, kinematyka

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