

## CALCULATION OF THE SHAPE OF TOOL CUTTING EDGE FOR PRODUCTION OF INVOLUTE WORM

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### ABSTRACT

The article deals with theoretical analysis of the production of worm gears and also the calculation of the tool cutting edges for their production. Based on the design parameters of worm and worm wheel, it is possible to calculate the coordinates of the shape of the tool cutting edge. The exact calculation of the coordinates or parameters requires mathematical formulations and applying mathematical relationships we can transform the design of worm screw profile to the profile of tool. Worms of different types can be produced in various ways, e.g. with a lathe and the plane to set a tool is either axial or normal. In this article we consider their production on the lathe and tool setting in the normal plane. Axial profile of worm is a curve which is the intersection of worm surface and the plane passing through its axis, and normal profile is perpendicular in a selected point to worm profile. This normal profile in more accurately way characterizes the shape of the worm profile, therefore, the calculation of the shape of the tool cutting edge is designed with a tool set to the normal plane. Based on the analyses, the new computation equations were obtained, flowchart compiled and, according to a given regulation, the computer aided calculation of the coordinates can be implemented.

**Key words:** shape, edge, algorithm, worm gear, operations.

### PREFACE

Worm gears can be produced in different ways, depending on the size of the transmission, number of gearing courses, pitch angle of worm profile, number of units produced, intended application, etc. The worm gears can be made as cylindrical worms with globoid gears, globoid worm with globoid worm gear and globoid worm with cylindrical worm gearing [2].

There are a few types of cylindrical worms with globoid worm gear wheels and they can be divided according to the shape of the side curve of the worm tooth in frontal plane. The shape of the side of the tooth is given by the location and shape of the tool applied to produce the worm gears. In the manufacture of worm gears, tools for

their production may have shapes of cut edges, either straight or curved.

Cylindrical worms with straight tooth flank can be spiral, general, involute and concave ones. The screw is spiral when the side curve of the tooth in frontal plane is Archimedes spiral. The worm is spiral if the curve of the side of the tooth in frontal plane is Archimedean spiral.

General worms are those with linear tool cutting edges (generating line of the side of the tooth) located in the normal plane passing through the center of tooth gap during manufacturing.

Involute worms are those with an involute curve of the side of tooth in the frontal plane. Cylindrical worms that are manufactured by tools with curved cutting edges are worms with concave (convex) side of the tooth profiles.

Worms can be roughly machined by milling cutters of disc, shank pin, hobbing types, rack-shaped cutters, slotting heads, single-bit cutters and on a lathe by shaped turning tools. Finishing operations are mainly performed on grinding machines using grinding tools of shank, straight, straight cup or disk types [1].

The shape of the side surface of the worm depends on the shape of the tool profile and its settings due to the worm to be machined. According to the shape of the side curve of the tooth of worm in frontal plane we distinguish worm gears with toothing of worm:

- spiral worms, where the shape of the side curve is Archimedean spiral,
- general worms, where the shape of the side curve is a general curve,
- involute worms where side curve is an involute,
- concave worms, the shape of the side curve is the part of the circle (concave on the side of the tooth) [4].

## BASIC DEFINITIONS FOR SURFACES OF WORM

The term “worm motion of point (curve, ...) in the space” means the motion composed of rotation with constant angular velocity around the fixed axis and translation with constant velocity in the direction of this axis. This axis can be called the axis of a worm motion.

Considering the arbitrary curve in the space, under term “the worm area determined by this curve”, we understand the surface generated by worm motion of this curve around the considered axis. This axis can be denoted as the axis of the worm surface.

Under term “axial profile of worm surface” we understand the curve that is the intersection of this surface and the plane passing through its axis.

The term “the front profile of worm surface” means the curve that is the intersection of this surface and the plane perpendicular to this axis.

Under term “the thread of worm surface” we understand a curve which is the result of a worm motion of particular point on worm surface.

Under term “the normal profile of worm surface” we understand a curve that is the intersection of this surface and the plane perpendicular to the thread. This definition is ambiguous. In particular cases, it is necessary to define which

thread is considered. Worm surface can be defined as a surface generated by worm motion of the considered profile.

## EQUATIONS OF WORM SURFACE

To derive the equations of worm surface, consider a right-handed rectangular coordinate system (0, x, y, z) connected to this surface the way that the axis of the worm surface is identical to the axis z, the axial profile is lying in the plane y = 0 and the frontal section in the plane z = 0.

Considering the curve by its worm motion the corresponding worm surface is generated and can be expressed by parametric equations:

$$\begin{aligned} x &= x(u) \\ y &= y(u) \\ z &= z(u) \quad u \in \langle u_1, u_2 \rangle \end{aligned} \tag{1}$$

where:  $u$  – parameter.

Worm surface determined by the curve can be expressed by parametric equations:

$$\begin{aligned} x &= x(u) \cdot \cos \varphi - y(u) \cdot \sin \varphi \\ y &= y(u) \cdot \sin \varphi + x(u) \cdot \cos \varphi \\ z &= z(u) + p \cdot \varphi \quad u \in \langle u_1, u_2 \rangle \quad \varphi \in \langle \varphi_1, \varphi_2 \rangle \end{aligned} \tag{2}$$

Parameter  $\varphi$  is the angle of rotation around the z axis. The constant  $p$  is called the slope parameter, i.e. size of translation corresponding to rotation about one radian [6]. When we denote  $t$  as the distance between corresponding generated points at worm motion about angle  $\varphi = 2\pi$  then:

$$t = 2 \cdot \pi \cdot p \quad \text{or} \quad p = \frac{t}{2 \cdot \pi} \tag{3}$$

Equations of the worm surface determined by its axial profile. Consider that the axial profile of the worm surface is given (i.e. its section of plane y=0) and the parametric equations of the profile are:

$$\begin{aligned} x &= r \\ y &= 0 \\ z &= f(r) \quad r \in \langle r_p, r_h \rangle \end{aligned} \tag{4}$$

where:  $r$  – parameter that defines the distance of point of profile from the axis z.

Parameter  $r$  is a given function that defines the profile from  $r_p$  to  $r_h$ , it is so-called foot or head radius [4].

According to Figure 1 worm surface can be expressed by equations:



By substitution of derivations (12) we obtain:

$$\vec{n} = \vec{t} = r_r \vec{j} + p \vec{k} \tag{14}$$

Subsequently, considering the unit normal vector, the normal plane can be expressed:

$$ay + bz = 0 ,$$

where:

$$a = \frac{r_r}{\sqrt{r_r^2 + p^2}} \tag{15}$$

$$b = \frac{r_p}{\sqrt{r_r^2 + p^2}}$$

considering:

$$a^2 + b^2 = 1 \tag{16}$$

Normal profile of worm surface will be the curve which is the intersection of the surface (5) and the plane (15). We can mathematically express it with equations (5) and (15) excluding the parameter  $\varphi$ . By substitution (5) into (15) we obtain:

$$a \cdot r \cdot \sin\varphi + b(f(r) + p \cdot \varphi) = 0 \tag{17}$$

For each fixed value of parameter  $r \in (r_p, r_h)$ , the (17) is a transcendental equation for the unknown parameter  $\varphi = \varphi(r)$ . This equation can be solved only approximately, e.g. using Newton's method. If we calculate approximate angle  $\varphi$  for a given  $r \in (r_p, r_h)$ , the corresponding point of normal

profile, lying on a cylinder of radius  $r$  is given by relations (5). If we introduce the tool coordinate system  $(0_n, x_n, y_n)$  in the corresponding normal plane the way that and axis  $y_n$  completes this system as rectangular and also clockwise; then, the point of normal profile will have the coordinates  $[x_n, y_n]$ , as follows:

$$x_n = x$$

$$y_n = a \cdot z - b \cdot y \tag{18}$$

where:  $(x, y, z)$  are calculated coordinates of point of normal profile in the coordinate system  $(0, x, y, z)$ .

Flowchart for calculation of the shape of tool cutting edge for production of the worm for normal profile of involute worm gearing

### SUMMARY

In this paper the formulas for calculation of the shape of tool cutting edges for production of worms are given, assuming the tool setting in the normal plane. The proposed equations allow the automated calculation in any available programming language. The coordinates of the points of tool cutting edge shape are calculated and based on them the tools will be sharpened. Considering

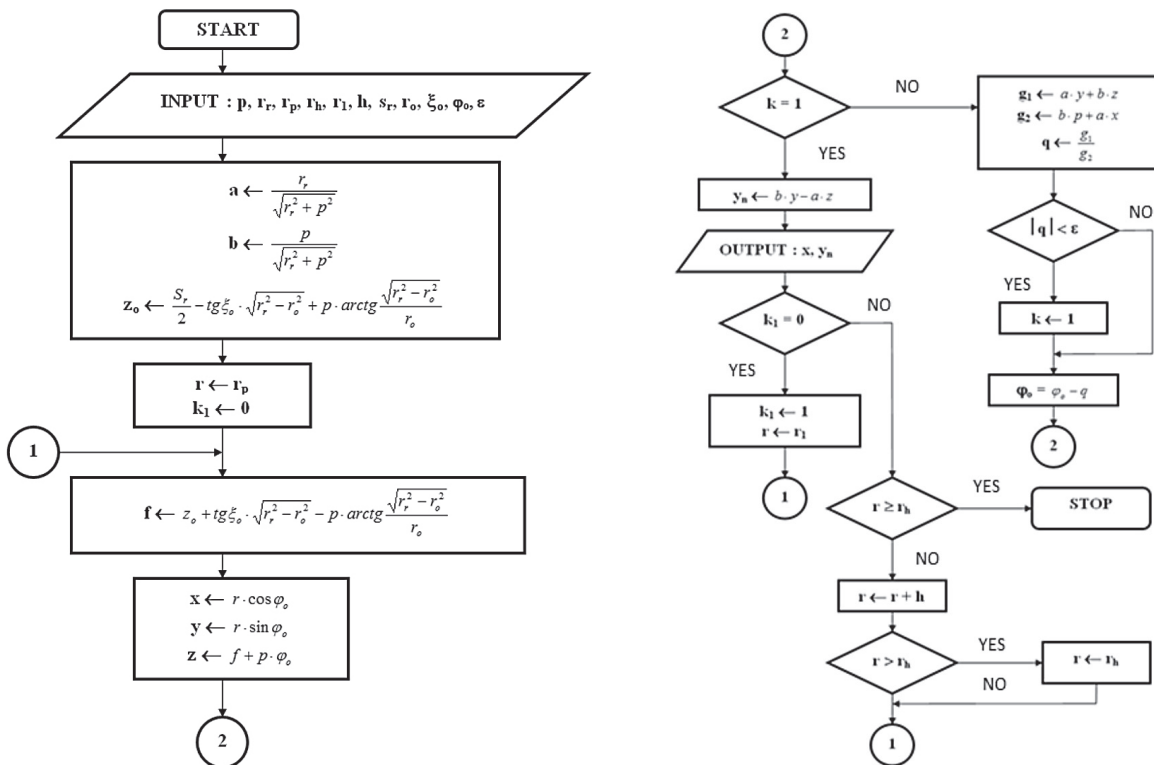


Fig. 3. Flowchart for normal profile

the possible technological deviation of tool profile in the production, it is recommended the calculation are rounded to more decimal places for production for more accurate profiles. The shape of the tool cutting edge is designed for tool setting in the normal plane.

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