

# Faster Point Scalar Multiplication on Short Weierstrass Elliptic Curves over $F_p$ using Twisted Hessian Curves over $F_{p^2}$

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**Abstract**—This article shows how to use fast  $F_{p^2}$  arithmetic and twisted Hessian curves to obtain faster point scalar multiplication on elliptic curve  $E_{SW}$  in short Weierstrass form over  $F_p$ . It is assumed that  $p$  and  $\#E_{SW}(F_p)$  are different large primes,  $\#E(F_q)$  denotes number of points on curve  $E$  over field  $F_q$  and  $\#E'_{SW}(F_p)$ , where  $E'$  is twist of  $E$ , is divisible by 3. For example this method is suitable for two NIST curves over  $F_p$ : NIST P-224 and NIST P-256. The presented solution may be much faster than classic approach. Presented solution should also be resistant for side channel attacks and information about  $Y$  coordinate should not be lost (using for example Brier-Joye ladder such information may be lost). If coefficient  $A$  in equation of curve  $E_{SW} : y^2 = x^3 + Ax + B$  in short Weierstrass curve is not of special form, presented solution is up to 30% faster than classic approach. If  $A = -3$ , proposed method may be up to 24% faster.

**Keywords**—elliptic curve cryptography, hardware implementations, twisted Hessian curves.

## 1. Introduction

The point scalar multiplication is used in many cryptographic applications, which are based on elliptic curve discrete logarithm problem (ECDLP). In this article a faster arithmetic on elliptic curves in short Weierstrass form  $E_{SW}$  over  $F_p$  is considered, where  $p$  is large prime and  $\#E_{SW}$  is also prime. If twist of such a curve  $E'_{SW}$  has its order  $\#E'_{SW}$  divisible by 3, then twisted Hessian curves arithmetic over  $F_{p^2}$  may be used to speed up point scalar multiplication on  $E_{SW}(F_p)$ . It is possible because  $\#E_{SW}(F_{p^2}) = \#E_{SW}(F_p) \cdot \#E'_{SW}(F_p)$ . If  $3|\#E'_{SW}$  then  $3|\#E_{SW}(F_{p^2})$ . Hence, it is possible to find twisted Hessian curve  $E_{TH}(F_{p^2})$  isomorphic to  $E_{SW}(F_{p^2})$ . If it is needed to make point scalar multiplication by  $k \in \{2, \dots, \#E_{SW}(F_p) - 2\}$  of point  $P \in E_{SW}(F_p)$ , to get in result point  $Q \in E_{SW}(F_p)$  where  $Q = [k]P$ , it is not necessary to use short Weierstrass curve arithmetic. If  $\phi$  is isomorphism from  $E_{SW}(F_{p^2})$  to  $E_{TH}(F_{p^2})$ , so:  $\phi : E_{SW}(F_{p^2}) \rightarrow E_{TH}(F_{p^2})$  then for every point  $P \in E_{SW}(F_p)$  (then of course also  $P \in E_{SW}(F_{p^2})$ ) may be found  $P' \in E_{TH}(F_{p^2})$  for which  $P' = \phi(P)$ . To compute  $Q$  may be used formula  $Q = \phi^{-1}([k]\phi(P))$ . One can see that  $[k]\phi(P) = [k]P' = Q'$  and finally  $\phi^{-1}(Q') = Q$ . In

hardware implementation  $F_{p^2}$  arithmetic, if is properly implemented, may be almost as fast as  $F_p$  arithmetic. Because twisted Hessian curves arithmetic for  $F_{p^2}$  fields (where  $p \neq 2, 3$ ) is complete (point addition, doubling, addition of neutral and addition of opposite point are computed using the same formulas), it is possible to gain faster solution, resistant for side channel attacks in hardware implementations (especially in FPGA chips). Due to the fact that any information about value of  $Y$  coordinate should not be lost, Brier-Joye ladder for point scalar multiplication [1] is not considered in this article.

## 2. Arithmetic in $F_{p^2}$

The field  $F_{p^2}$  is generated by irreducible polynomial of degree 2 with coefficients from  $F_p$ . The main goal of this article is to get fast arithmetic in  $F_{p^2}$ . Only an irreducible polynomials of form  $f(t) = t^2 \pm c$  are considered, where  $c$  is small positive integer.

Every element  $A \in F_{p^2}$  may be written as  $A = a_1t + a_0$ , where  $a_0, a_1 \in F_p$ .

Let's assume  $A, B \in F_{p^2}$ , where  $A = a_1t + a_0$  and  $B = b_1t + b_0$ . Then  $A \pm B = (a_1t + a_0) \pm (b_1t + b_0) = (a_1 \pm b_1)t + (a_0 \pm b_0)$ . Addition and subtraction are not complex operations and may be computed in only one processor machine cycle. Although fast  $F_{p^2}$  arithmetic is presented in [2] to speed-up pairing, in this article is showed its different application. It is also showed how to fast compute inversion of element in  $F_{p^2}$ , based on idea presented in [3].

### 2.1. Multiplication

Multiplication is crucial operation in elliptic curve arithmetic. However, it is not the most time-consuming operation (it is inversion), during point scalar multiplication many times it is needed to compute multiplication in field over which elliptic curve is defined. Inversion is computed only once, at the end of all computations.

Let  $A, B \in F_{p^2}$ , where  $A = a_1t + a_0$  and  $B = b_1t + b_0$ . Let  $f(t) = t^2 \pm c$ . Then using Karatsuba algorithm, element  $C$  is computed as:

$$C = A \cdot B = (a_1b_0 + a_0b_1)t + a_0b_0 \mp ca_1b_1 = Rt \mp Mc + N,$$

where:

$$L = (a_1 + a_0)(b_1 + b_0),$$

$$M = a_1 b_1,$$

$$N = a_0 b_0,$$

$$R = L - M - N = a_1 b_0 + a_0 b_1.$$

One can notice that:

$$c_1 = R \quad \text{and} \quad c_2 = \mp M c + N.$$

Multiplication in  $F_{p^2}$  requires 3 multiplications in  $F_p$ , 5 additions/subtractions in  $F_p$  and 1 multiplication in  $F_p$  by small constant.

Although in software applications the multiplication in  $F_{p^2}$  is still more complex than multiplication in  $F_p$ , using parallelism in hardware it is possible to compute it in almost the same time.

The total number of processor cycles required to make multiplication in  $F_{p^2}$  is  $MAX\{T_M + 2, T_M + \lceil \log_2 c \rceil + 1\}$ . One can see that the smaller  $c$  is chosen, the less operations are required to compute the result.

In the case when  $p \equiv 3 \pmod{4}$ , an irreducible polynomial of form  $f(t) = t^2 + 1$  may be chosen and then the cost of multiplication equals  $MAX\{T_M + 2, T_M + \lceil \log_2 1 \rceil + 1\} = T_M + 2$  processor cycles. In the case  $p \equiv 5 \pmod{8}$ , the irreducible polynomial of form  $f(t) = t^2 - 2$  may be chosen and then the complexity of multiplication reach  $MAX\{T_M + 2, T_M + \lceil \log_2 2 \rceil + 1\} = T_M + 2$  processor cycles.

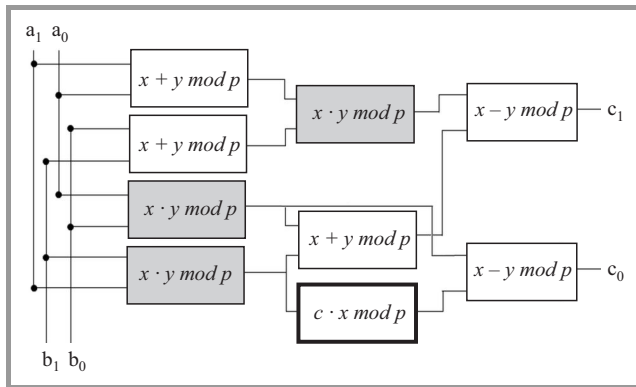


Fig. 1. Scheme of parallel multiplication in  $F_{p^2}$ .

## 2.2. Inversion

It is possible for every  $A \in F_{p^2}$  to get its inversion  $A^{-1}$  by computing only one inversion of element from  $F_p$ . Hence, the method for irreducible polynomial of form  $f(t) = t^2 \pm c$  is shown base on idea presented in [3]:

$$A = \begin{bmatrix} a_1 \\ a_0 \end{bmatrix} \quad \text{and} \quad A^{-1} = \begin{bmatrix} b_1 \\ b_0 \end{bmatrix}.$$

If

$$M = \begin{bmatrix} a_0 & a_1 \\ \mp a_1 c & a_0 \end{bmatrix},$$

then

$$M \cdot \begin{bmatrix} b_1 \\ b_0 \end{bmatrix} = \begin{bmatrix} a_0 & a_1 \\ \mp a_1 c & a_0 \end{bmatrix} \cdot \begin{bmatrix} b_1 \\ b_0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

The coefficients in matrix  $M$  may be taken from general form of element  $C = A \cdot B$ .

Then transformation should be made:

$$\begin{bmatrix} b_1 \\ b_0 \end{bmatrix} = \begin{bmatrix} a_0 & a_1 \\ \mp a_1 c & a_0 \end{bmatrix}^{-1} \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix} = M^{-1} \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

Now the determinant of matrix  $M$  is equal to:

$$\det(M) = a_0^2 \pm a_1^2 c,$$

then

$$M^{-1} = \frac{1}{\det(M)} \begin{bmatrix} a_0 & -a_1 \\ \pm a_1 c & a_0 \end{bmatrix}$$

and

$$\begin{bmatrix} b_1 \\ b_0 \end{bmatrix} = \frac{1}{\det(M)} \begin{bmatrix} a_0 & -a_1 \\ \pm a_1 c & a_0 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \frac{1}{\det(M)} \begin{bmatrix} -a_1 \\ a_0 \end{bmatrix}.$$

The computations may be done in the following 6 steps:

1.  $D = a_0^2$ ,
2.  $E = a_1^2 c$ ,
3.  $H = E + D = \det(M)$ ,
4.  $\bar{H} = H^{-1}$ ,
5.  $b_1 = -a_1 \bar{H}$ ,
6.  $b_0 = a_0 \bar{H}$ .

The inversion in  $F_{p^2}$  requires 1 inversion in  $F_p$ , 4 multiplications in  $F_p$ , 1 multiplication by small constant  $c$  in  $F_p$  and 1 addition in  $F_p$ .

## 3. Elliptic Curves

An elliptic curve may be defined over every field  $K$ . Because in cryptographic applications only finite fields are used and in this article only fields with big characteristic  $p \neq 2, 3$  are considered, then all definitions below are proper for such fields but may not be proper for fields with characteristic 2 or 3.

### 3.1. Short Weierstrass Elliptic Curve

Every elliptic curve  $E$  over  $F_q$  with  $\text{char}(F_q) \neq 2, 3$  may be given in short Weierstrass form  $E_{SW} : y^2 = x^3 + Ax + B$ , where  $-16(4A^3 - 27B^2) \neq 0$ . The arithmetic on short Weierstrass curve is in general not complete (there is such a method described in [4] but it is not efficient) so different formulas for point addition, doubling, addition of neutral element and addition of opposite element are used. The short Weierstrass curve arithmetic is the fastest for

$A = -3$ . In this case, points addition requires 14 multiplications and 7 additions in  $F_q$ . Mixed addition requires 11 multiplications and 7 additions in  $F_q$ . Point doubling requires 10 multiplications and 11 additions in  $F_q$ . If  $A$  is not of special form, then points addition requires 14 multiplications and 7 additions in  $F_q$ . Mixed addition requires 11 multiplications and 7 additions in  $F_q$ . Point doubling requires 12 multiplications and 12 additions in  $F_q$ . It is assumed that squaring, multiplication by vary elements and multiplication by big constant require the same time. All necessary formulas may be found in [5].

**3.2. Twisted Hessian Curves**

The twisted Hessian curve [6] over field  $F_q$  is given by:

$$E_{TH} : ax^3 + y^3 + 1 = dxy$$

with neutral point  $(0, -1)$  in affine coordinates or by:

$$E_{TH} : aX^3 + Y^3 + Z^3 = dXYZ$$

in projective coordinates with neutral point  $(0, -1, 1)$ . Elements  $a, d \in F_q$  and  $a(27a - d^3) \neq 0$ .

If  $a = 1$  then  $E_{TH,a,d} : x^3 + y^3 + 1 = dxy$  is Hessian curve. On twisted Hessian curves faster arithmetic than for short Weierstrass curves may be used. Moreover, on twisted Hessian curve over  $F_q$ , if  $q \equiv 1 \pmod{3}$  and  $a$  is not cube in  $F_q$ , complete arithmetic may be used.

Arithmetic on twisted Hessian curves is described with all details in [6].

The best complete addition formula requires 12 multiplications, i.e. 11 multiplications of vary elements and 1 multiplication by constant and 16 additions/subtractions.

**3.3. Isomorphism between Twisted Hessian Curves and Elliptic Curves in Short Weierstrass Form over Finite Fields**

Let us consider computation of  $Q = [k]P$  on elliptic curve  $E_{SW}(F_q) : y^2 = x^3 + Ax + B$ , where  $Ord(P)$  is prime. If  $3|\#E_{SW}(F_q)$  (it means that curve  $E_{SW}$  has 3-torsion point) and  $q \equiv 1 \pmod{3}$  then for curve  $E_{SW}$  may be found isomorphic twisted Hessian curve  $E_{TH}$  with complete arithmetic (when  $a$  is not cube in  $F_q$ ). Note there is not any elliptic curve over  $F_p$  having isomorphic twisted Hessian curve over  $F_p$  if  $\#E_{SW}(F_p)$  is prime.

One can see that for some elliptic curves over  $F_p$  for which  $\#E_{SW}(F_p)$  is prime, there is some possibility that  $\#E_{SW}^t$  is divisible by 3.

Let us see, that if  $\#E_{SW}(F_p) = p + 1 - t$  over  $F_p$  then  $\#E_{SW}^t = p + 1 + t$  and  $\#E_{SW}(F_{p^2}) = \#E_{SW}(F_p) \cdot \#E_{SW}^t(F_p) = (p + 1)^2 - t^2$  over  $F_{p^2}$ . So if  $3|\#E_{SW}^t$  then  $3|\#E_{SW}(F_{p^2})$ . Because  $p^2 \equiv 1 \pmod{3}$  for all primes  $p \neq 3$ , therefore a twisted Hessian curve such as  $E_{TH}(F_{p^2}) : ax^3 + y^3 + 1 = dxy$  isomorphic to  $E_{SW}(F_{p^2})$  exists and if  $a$  is not cube in  $F_{p^2}$ , then complete arithmetic on  $E_{TH}(F_{p^2})$  may be used. Finally, point  $Q \in E_{SW}$  may be computed using twisted Hessian curve over  $F_{p^2}$  instead of using short Weierstrass curve over  $F_p$ .

This rule was checked for NIST elliptic curves over  $F_p$ . For two curves, NIST P-224 and NIST P-256, may be used arithmetic on twisted Hessian curve over  $F_{p^2}$  isomorphic to  $E_{SW}(F_{p^2})$ .

The next important problem is how to find such twisted Hessian curve.

First, suppose that triangular elliptic curve is given by:

$$E_{TR} : \bar{y}^2 = d\bar{x}\bar{y} + a\bar{y} = \bar{x}^3 \text{ over } F_{p^2},$$

where  $a, d \in F_p$ .

Then the transformations can be made:

$$\left(\bar{y} + \frac{dx+a}{2}\right)^2 = \left(\bar{x} + \frac{d^2}{12}\right)^3 + \left(\frac{da}{2} - \frac{d^4}{48}\right)\left(\bar{x} + \frac{d^2}{12}\right) - \frac{d^2}{12}\left(\frac{da}{2} - \frac{d^4}{48}\right) + a^2.$$

If

$$E_{SW} : y^2 = x^3 + Ax + B$$

then:

$$\begin{aligned} x &= \bar{x} + \frac{d^2}{12}, \\ y &= \bar{y} + \frac{dx+a}{2}, \\ A &= \frac{da}{2} - \frac{d^4}{48}, \\ B &= -\frac{d^2}{12}A + a^2. \end{aligned}$$

For elliptic curves over  $F_p$  it is possible to extend field from  $F_p$  to  $F_{p^2}$ . Then the coefficients of such a curve over field extension still belong to  $F_p$ . If coefficients  $A, B \in F_p$  of such a curve are known, to find coefficients of twisted Hessian curve  $a, d \in F_{p^2}$  it is necessary to compute  $d$  as one of the roots of polynomial  $J(s) = \frac{-1}{6912}s^8 - \frac{1}{24}As^4 - Bs^2 + A^2$ . Note that if  $d$  is computed, then  $a = (A + \frac{d^4}{48})\frac{2}{d}$ , and in projective coordinates  $E_{TR} : VW (V + dU + aW) = U^3$ .

Then for triangular curve  $E_{TR}$  it is easy to find isomorphic twisted Hessian curve given by equation:

$$E_{TH,(d^3-27a),3d} : (d^3 - 27a)X^3 + Y^3 + Z^3 = 3dXYZ$$

and

$$\begin{aligned} X &= U, \\ Y &= \omega(V + dU + aW) - \omega^2V - aW, \\ Z &= \omega^2(V + dU + aW) - \omega V - aW, \end{aligned}$$

where  $\omega$  is not trivial cubic root from 1 and  $X, Y, Z, \omega \in F_{p^2}$ .

Now the complete arithmetic (because presented solution must resistant for side channel attacks) may be used to compute  $Q' \in E_{TH,(d^3-27a),3d}$  by  $Q' = [k]P'$ , where  $P' = \phi(P)$ .  $\phi : E_{SW} \rightarrow E_{TH,(d^3-27a),3d}$  is isomorphism from  $E_{SW}$  to  $E_{TH,(d^3-27a),3d}$ . When  $Q'$  is known, it is necessary to find  $Q$ . It may be computed using  $\phi^{-1} : E_{TH,(d^3-27a),3d} \rightarrow E_{SW}$ , because  $\phi^{-1}(Q') = Q$ . However,  $Q' \in E_{TH,(d^3-27a),3d}(F_{p^2})$

and  $Q' \notin E_{TH,(d^3-27a),3d}(F_p)$ , but  $Q \in E_{SW}(F_{p^2})$  and  $Q \in E_{SW}(F_p)$ . Note that to find  $Q$  having  $Q' = (X_Q, Y_Q, Z_Q)$ , some more transformations are necessary. Firstly, there a point on triangular curve

$$Q'' = (U_Q, V_Q, W_Q),$$

must be found, where:

$$U_Q = X_Q,$$

$$V_Q = -\frac{dX_Q + \omega Y_Q + \omega^2 Z_Q}{3},$$

$$W_Q = -\frac{dX_Q + Y_Q + Z_Q}{3a}.$$

Finally from the formulas

$$x_Q = \frac{U_Q}{W_Q} + \frac{d^2}{12},$$

$$y_Q = \frac{V_Q}{W_Q} + \frac{d\frac{U_Q}{W_Q} + a}{2}$$

the result  $Q = (x_Q, y_Q) = [k]P$  can be found.

### 4. Speed-up for NIST Curves

Using presented ideas it is possible to speed-up point scalar multiplication on two NIST curves over  $F_p$ : NIST P-224 and NIST P-256. For both of these curves isomorphic twisted Hessian curves  $E_{TH}$  over  $F_{p^2}$  have coefficient  $a$  which is not cube in  $F_{p^2}$ , so it is impossible to use Hessian curves arithmetic [7], [8]. For others NIST curves over large prime fields the smallest field extensions, for which isomorphic twisted Hessian curves exist are:

- 8 for NIST P-192 and NIST P-384,
- 4 for NIST P-521.

One can see that the bigger the degree of field extension is, the more resources are required to implement  $F_{p^n}$  arithmetic in hardware. Hence, the most suitable are elliptic curves for which  $F_{p^2}$  arithmetic may be used.

For NIST P-224 it is possible to find twisted Hessian curve over  $F_{p^2}$  which is isomorphic to NIST P-224 over  $F_{p^2}$ .

The irreducible polynomial of form  $f(t) = t^2 + 11$  for arithmetic in  $F_{p^2}$  may be used in this case. Multiplication using such a polynomial requires then  $T_M + \lceil \log_2 11 \rceil + 1 = T_M + 5$  processor cycles, where  $T_M$  is number of processor cycles required for multiplication in  $F_p$ .

For NIST P-224 it is possible to find twisted Hessian curve over  $F_{p^2}$  which is isomorphic to NIST P-256 over  $F_{p^2}$ .

The irreducible polynomial of form  $f(t) = t^2 + 1$  for arithmetic in  $F_{p^2}$  may be used in this case. Multiplication using such a polynomial requires then  $T_M + 2$  processor cycles, where  $T_M$  is number of processor cycles required for multiplication in  $F_p$ .

## 5. Comparison with Other Methods of Point Scalar Multiplication

Arithmetic on twisted Hessian curves may be very interesting, because:

- it is faster method than classic arithmetic on NIST curves in short Weierstrass form over  $F_p$  in hardware,
- it allows to use complete formula.

On the Figs. 2 and 3 the comparison between number of processor cycles required to compute point scalar multiplication is shown. It is assumed that on short Weierstrass curve over  $F_p$  in every step one doubling and one addition must be computed (then such solution is resistant for side channel attacks) and any information about value of  $Y$  is not lost. The Brier-Joye ladder may be used only for  $XZ$  coordinates, so information about  $Y$  may be lost.

$T_M \backslash N_A$	1	2	3	4	5	6	7	8
1	1.46	1.90	2.34	2.78	3.22	3.66	4.10	4.54
2	1.24	1.52	1.81	2.10	2.38	2.67	2.95	3.24
4	1.07	1.23	1.40	1.57	1.74	1.91	2.07	2.24
8	0.95	1.05	1.14	1.23	1.32	1.42	1.51	1.60
16	0.89	0.94	0.99	1.04	1.08	1.13	1.18	1.23
32	0.85	0.88	0.90	0.93	0.95	0.98	1.00	1.03
64	0.84	0.85	0.86	0.87	0.89	0.90	0.91	0.93
128	0.83	0.83	0.84	0.85	0.85	0.86	0.87	0.87
192	0.82	0.83	0.83	0.84	0.84	0.85	0.85	0.85
224	0.82	0.83	0.83	0.83	0.84	0.84	0.85	0.85
256	0.82	0.83	0.83	0.83	0.84	0.84	0.84	0.85
384	0.82	0.82	0.83	0.83	0.83	0.83	0.83	0.84
512	0.82	0.82	0.82	0.83	0.83	0.83	0.83	0.83
521	0.82	0.82	0.82	0.83	0.83	0.83	0.83	0.83

Fig. 2. Values of  $\frac{T_{TH}}{T_{SW,-3}}$  for different number of processor cycles of  $T_M$  and different number of additions  $N_A$  required for multiplication in  $F_{p^n}$ .

$T_M \backslash N_A$	1	2	3	4	5	6	7	8
1	1.33	1.73	2.13	2.53	2.93	3.33	3.73	4.13
2	1.10	1.35	1.61	1.86	2.11	2.37	2.62	2.87
4	0.93	1.07	1.22	1.37	1.51	1.66	1.80	1.95
8	0.82	0.90	0.98	1.06	1.14	1.22	1.30	1.37
16	0.76	0.80	0.84	0.88	0.92	0.97	1.01	1.05
32	0.73	0.75	0.77	0.79	0.81	0.83	0.85	0.87
64	0.71	0.72	0.73	0.74	0.75	0.76	0.77	0.78
128	0.70	0.71	0.71	0.72	0.72	0.73	0.73	0.74
192	0.70	0.70	0.71	0.71	0.71	0.72	0.72	0.72
224	0.70	0.70	0.70	0.71	0.71	0.71	0.72	0.72
256	0.70	0.70	0.70	0.70	0.71	0.71	0.71	0.72
384	0.70	0.70	0.70	0.70	0.70	0.70	0.71	0.71
512	0.69	0.70	0.70	0.70	0.70	0.70	0.70	0.70
521	0.69	0.70	0.70	0.70	0.70	0.70	0.70	0.70

Fig. 3. Values of  $\frac{T_{TH}}{T_{SW}}$  for different number of processor cycles of  $T_M$  and different number of additions  $N_A$  required for multiplication in  $F_{p^n}$ .

The results strongly depend on the number of processor cycles  $T_M$  required for multiplication in  $F_p$  and number of additions  $N_A$  required for making multiplication in  $F_{p^2}$ .  $N_A$  depends on form of irreducible polynomial  $f(t)$ , for example  $N_A = 2$  for  $f(t) = t^2 + 1$  and  $N_A = 5$  for  $f(t) = t^2 + 11$ . Let's see that in average case  $k$  in binary form has the same number of 0 and 1. If  $l$  is length in bits of



$Ord(P)$  for which  $[k]P$  is computed, then complete formula requires about  $l$  point doublings and  $\frac{l}{2}$  points additions. So computing point scalar multiplication of point  $P' = \phi(P)$  on twisted Hessian curve over  $F_{p^2}$  requires:

$$T_{TH} = l \cdot (12(T_M + N_A) + 16) + \frac{l}{2} \cdot (12(T_M + N_A) + 16) = \\ = \frac{3}{2}l \cdot (12(T_M + N_A) + 16)$$

processor cycles.

For short Weierstrass curve over  $F_p$  computing point scalar multiplication of point  $P$  requires about:

1. If  $A = -3$ :

$$T_{SW,-3} = l \cdot (10T_M + 11) + l \cdot (14T_M + 7) = \\ = l \cdot (24T_M + 18).$$

Hence,

$$\frac{T_{TH}}{T_{SW,-3}} = \frac{18(T_M + N_A) + 24}{24T_M + 18}.$$

2. If  $A$  is not of special form:

$$T_{SW} = l \cdot (12T_M + 12) + l \cdot (14T_M + 7) = \\ = l \cdot (26T_M + 19)$$

and

$$\frac{T_{TH}}{T_{SW,-3}} = \frac{18(T_M + N_A) + 24}{26T_M + 19}.$$

The longer is  $T_M$ , the better results solution presented in this article gives. The more additions are required for multiplication in  $F_{p^2}$ , the worse results proposed solution gives. In real applications multiplication in  $F_p$  requires often as many processor cycles as binary length of field is. For example for NIST P-256 curve  $T_M$  may take even 256 processor cycles, without cycles required for initialization and then presented solution may give better results than standard methods.

## 6. Conclusion

Using  $F_{p^2}$  a reasonable speed-up in hardware implementation of point scalar multiplication on elliptic curves can be achieved. The article shows how to find for some elliptic curves with cofactor 1 isomorphic twisted Hessian curves in fields extension. For two NIST curves over large prime fields: NIST P-224 and NIST P-256 the degree of such extension is 2, so it is possible to use twisted Hessian curve arithmetic over  $F_{p^2}$ . Such a solution is faster than classic approach up to 30%, if solution resistant for side channel attacks is necessary and coefficient  $A$  of short Weierstrass curve is not of special form. For  $A = -3$ , the presented solution may be up to 24% faster than classic approach. Because implementation of parallel  $F_{p^2}$  arithmetic requires in hardware implementation much more resources than implementation of  $F_p$  arithmetic, the presented solution should

be used only in some situations. For example, if necessary is to have arithmetic on two elliptic curves, which ensure different level of security. The first curve may use GLS method [9], because is very fast and on curve suitable for this method it is possible to use fast arithmetic in  $F_{p^2}$  and such a curve gives the security about  $p$ . Therefore, arithmetic on the second curve (which curve should give smaller security, for example about  $\sqrt{p}$ ) may be implemented using the same  $F_{p^2}$  arithmetic, which is used for the first one. Then it is possible to use method presented in this article and such implementation is then faster than the classic one.

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