

Parallel uniform random number generator in FPGA

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The article presents approach to implementation of random number generator in FPGA unit. The objective was to select a generator with good properties (correlation values and fidelity of probability density function were taken into account). During the design focused on logical elements so that the pseudo-random number generation time depend only on the electrical properties of the system. The results are positive, because the longest time determining the pseudorandom number was 16.7ns for the “slow model” of the FPGA and 7.3ns for “fast model”, while one clock cycle lasts 20ns. Additionally the parallel random number generator has been proposed, composed of 10 simple generator modules. After modules connecting, maximum time for generation of 10 random numbers was equal 41.0ns for the “slow model” and 16.6ns for the “fast model”.

KEYWORDS: random number generator, uniform noise, FPGA unit, logic functions

1. Introduction

FPGA unit is primarily intended for parallel computations. Its use can reduce the time of calculations even by several orders of magnitude [7]. However, the disadvantage of the system is the lack of many functions, which are basic in other languages. One of those functions, on which article is focused, is the calculation of pseudo-random number with uniform distribution. It is also an element required for other noise generators, as for example Ziggurat Method [6], Alias Method [1] or Ratio Method [5]. However, there are also methods that do not use uniform noise, such as Wallace Method [4].

The approach proposed in this article assumes implementation of the standard algorithm for generation of the random numbers. The difference is that the whole algorithm should be made based only on logical gates, so that it will have a very high speed, and the subsequent generation of the random number will be able to take place in each clock cycle (every 20ns).

Then it has been assumed that in every clock cycle may be needed more than one random number. Therefore 10 modules have been connected in such a way that output of first module is input of second module, output of second module is input of third module, and so on. For such a connection the computation time was longer than 20ns, but definitely less than 10 clock cycles.

$$\begin{array}{cccccccccccccccc}
 & & & & & & & & & X_7 & X_6 & X_5 & X_4 & X_3 & X_2 & X_1 & X_0 \\
 & & & & & & & & & \bullet & 1 & 0 & 1 & 1 & 0 & 0 & 1 & 1 \\
 \hline
 & & & & & & & & & X_7 & X_6 & X_5 & X_4 & X_3 & X_2 & X_1 & X_0 \\
 & & & & & & & & & X_7 & X_6 & X_5 & X_4 & X_3 & X_2 & X_1 & X_0 \\
 & & & & & & & & & X_7 & X_6 & X_5 & X_4 & X_3 & X_2 & X_1 & X_0 \\
 & & & & & & & & & X_7 & X_6 & X_5 & X_4 & X_3 & X_2 & X_1 & X_0 \\
 + & X_7 & X_6 & X_5 & X_4 & X_3 & X_2 & X_1 & X_0 & & & & & & & & & \\
 \hline
 Y_{15} & Y_{14} & Y_{13} & Y_{12} & Y_{11} & Y_{10} & Y_9 & Y_8 & Y_7 & Y_6 & Y_5 & Y_4 & Y_3 & Y_2 & Y_1 & Y_0 & &
 \end{array}$$

Therefore only 86 primes have been selected, in which the number of non-zero bits is 2 or 3, and among them a satisfactory values for the generator have been sought.

3. Choice of generator parameters

Certain parameters have been chosen based on the calculated properties of pseudo-random numbers sequence – autocorrelation and histogram.

One of the good generator features should be low autocorrelation value [8]

$$\hat{R}_{xx}(i) = \frac{1}{N} \sum_{n=1}^{N-1-|i|} x(n) \cdot x^*(n-i) \tag{2}$$

for lags $i \neq 0$, where N is length of pseudo-random number sequence and $x(n)$ is n -th number of this sequence. For the calculation of the autocorrelation, function in Matlab was used, which calculates the value without scaling (default setting)

$$\hat{R}(i) = \sum_{n=1}^{N-1-|i|} x(n) \cdot x^*(n-i) \tag{3}$$

Parameter, based on the autocorrelation values, has been proposed

$$c_{rl} = \sum_{i=1}^{100} (\hat{R}(i))^2 \tag{4}$$

which value was directly compared between different pairs of generator parameters (a,c).

The second property, which has been studied, is the histogram. The sum of square errors between true value of probability density function (PDF) and the histogram value has been calculated. This can be represented by the formula

$$h^2 = \sum_{j=1}^M \left(\frac{O_j - E_j}{E_j} \right)^2 \tag{5}$$

where M is the number of intervals of probability density function, O_j is the number of randomly selected values from the j -th interval and E_j is theoretical number of values in j -th interval.

3.1. Simulations for different a and c parameters

Based on values of c_{ri} and h^2 the best pair of generator parameters (a, c) has been chosen. The length of generated sequence of random numbers was equal to $N = 10^5$ samples. The simulation has been repeated 100 times for each pair of parameters, with different initial value. Some typical results, obtained in the simulations, have been shown in Table 1.

Table 1. Results of h^2 and c_{ri} obtained for different generator parameters

a, c	h^2	$\sigma(h^2)$	c_{ri}	$\sigma(c_{ri})$
$a = 2^{11} + 2^5 + 2^0$ $c = 2^3 + 2^2 + 2^0$	0.0994	0.0156	0.000989	0.000133
$a = 2^{19} + 2^9 + 2^0$ $c = 2^{18} + 2^1 + 2^0$	0.0994	0.0141	0.001343	0.000217
$a = 2^{18} + 2^9 + 2^0$ $c = 2^{19} + 2^6 + 2^0$	0.0992	0.0140	0.000963	0.000153
$a = 2^{30} + 2^{13} + 2^0$ $c = 2^{12} + 2^1 + 2^0$	0.1278	0.0191	0.001877	0.000754
$a = 2^{21} + 2^{12} + 2^0$ $c = 2^{19} + 2^6 + 2^0$	0.0945	0.0130	0.000795	0.000110
$a = 2^{29} + 2^{15} + 2^0$ $c = 2^{30} + 2^{13} + 2^0$	0.0815	0.0090	0.000738	0.000214
$a = 2^{30} + 2^{13} + 2^0$ $c = 2^{20} + 2^{17} + 2^0$	0.0900	0.0132	0.007080	0.003048
$a = 2^{30} + 2^{19} + 2^0$ $c = 2^{20} + 2^{17} + 2^0$	0.0017	0.0002	0.001390	0.000316
$a = 2^{27} + 2^{21} + 2^0$ $c = 2^{14} + 2^{11} + 2^0$	0.0488	0.0020	0.000563	0.000089

$$\begin{array}{r}
 R_5 \\
 P_6 \quad P_5 \quad P_4 \quad P_3 \quad P_2 \quad P_1 \quad P_0 \\
 X_7 \quad X_6 \quad X_5 \quad X_4 \quad X_3 \quad X_2 \quad X_1 \quad X_0 \\
 X_4 \quad X_3 \quad X_2 \quad X_1 \quad X_0 \\
 X_2 \quad X_1 \quad X_0 \\
 + \quad 0 \quad 0 \quad 0 \quad 0 \quad 0 \quad 1 \quad 0 \quad 1 \\
 \hline
 Y_7 \quad Y_6 \quad Y_5 \quad Y_4 \quad Y_3 \quad Y_2 \quad Y_1 \quad Y_0
 \end{array}$$

Therefore, the smallest modules which have been created are 2-6 bits summators, and then these modules have been combined together. For example, 4 bits summator module has 4 inputs (number of bits) and 3 outputs (Y_w , P_w and R_w), where one output is the part of the result (Y_w) and two other outputs (P_w and R_w) have been connected with inputs in next modules.

In a such way 32-bit number generator has been created, for parameters $a = 2^{27} + 2^{21} + 2^0 = 136314881$ and $c = 2^{14} + 2^{11} + 2^0 = 18433$.

4.1. Logical functions in modules

Functions are different depending on the number of inputs. Marks $\&$ and $|$ means respectively logical operations AND and OR, \wedge means XOR, whereas \sim means NOT. Logical functions describing the module outputs have been presented below:

- for 2-bit summator module (inputs A and B)

$$Y_w = A \wedge B \quad (6)$$

$$P_w = A \& B \quad (7)$$

- for 3-bit summator module (inputs A, B and C)

$$Y_w = A \wedge B \wedge C \quad (8)$$

$$P_w = (A \& B) | (C \& (A | B)) \quad (9)$$

- for 4-bit summator module (inputs A, B, C and D)

$$Y_w = A \wedge B \wedge C \wedge D \quad (10)$$

$$P_w = (\sim R_w) \& (((A | B) \& (C | D)) | ((A | C) \& (B | D))) \quad (11)$$

$$R_w = A \& B \& C \& D \quad (12)$$

- for 5-bit summator module (inputs A, B, C, D and E)

$$Y_w = A \wedge B \wedge C \wedge D \wedge E \quad (13)$$

$$P_w = (\sim R_w) \& (((A | B | C) \& (D | E)) | ((A | B | D) \& (C | E)) | (A \& B)) \quad (14)$$

$$R_w = (A \& B \& C \& (D | E)) | ((A | B) \& C \& D \& E) | (A \& B \& D \& E) \quad (15)$$

– for 6-bit summator module (inputs A, B, C, D, E and F)

$$Y_w = A \wedge B \wedge C \wedge D \wedge E \wedge F \quad (16)$$

$$P_w = ((\sim R_w) | (A \& B \& C \& D \& E \& F)) \& \quad (17)$$

$$\&(((A | B | C) \& (D | E | F)) | ((A | D | F) \& (B | C | E)) | ((B | D) \& (C | F)))$$

$$R_w = ((A | B) \& (C | D) \& E \& F) | ((A | B) \& C \& D \& (E | F)) | \quad (18)$$

$$| (A \& B \& (C | D) \& (E | F)) | (C \& D \& E \& F) |$$

$$| (A \& B \& E \& F) | (A \& B \& C \& D)$$

Based on these summators, module for 32-bits numbers generation has been created.

4.2. Parallel generator

Parallel generator has been created by serial connection of simple generator modules (see Fig. 1), where first module has updated with a clock signal register, whereas remained modules are updated continuously (responsive to changes in input).

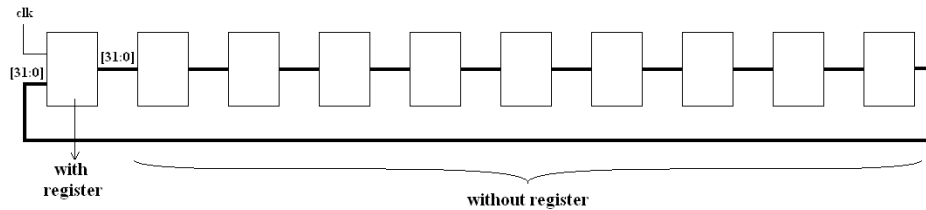


Fig. 1. Modules connection for parallel random numbers generation

5. Time simulation results

The sequence of generated numbers obtained during simulation of created module, was correct, which confirm the correctness of implementation.

Time after which module output was steady also has been taken into account. After generating 1000 consecutive numbers, the longest time period obtained for the “slow model” was 16.725ns and for “fast model” – 7.338ns. One can assumed that the maximum time generation of pseudo-random numbers on real FPGA unit will be between the values obtained from simulations.

For parallel generation of 10 random numbers, steady output has been obtained after maximum 41.034ns for “slow model”, and 16.634ns for “fast model” (100000 consecutive numbers have been calculated).

All time simulations were made using ModelSim® Altera® 6c and Quartus® II 10.1 Web Edition programs.

6. Summary

The method of generating pseudo-random numbers by an appropriate choice of generator parameters has been proposed in the paper. Simultaneously one should take into account that the selected parameters should provide high-speed operation of the module (1 clock cycle on the test FPGA lasts 20 ns). Based on the simulation one can conclude that the module has been built properly.

With the combination of modules one can obtain more random numbers, however in this case system clock (used in algorithm) must have lower frequency (e.g. 10 MHz).

Further research will aim to verify the operation of the generator on a real system and the implementation of pseudo-random number generator with a Gaussian distribution.

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