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# Simplifications of the volumetric error model because of the structural loop of machine tools

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structural loop  
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After many years of intensive work the international experts from ISO TC 39 published the technical report called ISO TR 16907 "Machine tools – numerical compensation of geometric errors". This document defines the terminology, presents benefits and limitations of numerical compensation of machine tools' and measuring machines' errors. It gives machines manufacturers and users vital information about how to use numerical compensation. In the context of those types of compensation defined in ISO TR 16907, this article shows rules of selecting models of Volumetric Error for three-axis machine tools. What is more, this paper presents some principles of reduction of these proposed models because of the functional tasks for machine tools. One of the obtained results is an array of reduced models for three-axis machine tools. This array determines the degree of detail of the model and the experimental research program that needs to be carried out in order to determine the Volumetric Error distribution.

**1. INTRODUCTION**

Numerical compensation of geometric errors of machines (both: machine tools and coordinate measuring machines) is a standard procedure applied by manufacturers. It is based on independently carrying out errors measurements and introducing them as corrections to the computer numerical control (CNC) system of machine tools. In this way, the positioning accuracy of the actuators of the machine is improved (which is called tuning).

Depending on the type of geometric errors, the ISO TR 16907 [4] report classifies various types of numerical compensation. It gives 15 categories depending on the complexity and types of compensated errors. The most advanced of them take into account the effect of all translation errors and linear and/or rotational axes, including the possibility of compensation of tool orientation throughout the working space of the machine.

This article focuses on the model for volumetric compensation of linear axes for three-axis machine tools. This type of compensation includes the ability to compensate for: positioning errors, straightness, angular errors and the squareness of translational numerically controlled axes. In this approach, the machine tool with the indexed position of the tool head is also classified as three-axis one. Analytical considerations were carried out for the entire population of closed-loop chain of structural elements of three-axis machine tools with a serial kinematic structure.

Manufacturers of CNC control systems for machine tools (e.g. Fanuc, Heidenhain, Sinumerik and others) offer various options for machine error compensation. One can risk saying that the previously mentioned producers provide a full range of possibilities with respect to the types of compensation defined in ISO TR 16907 [4]. Therefore, the purpose of this article is to provide information on the selection of the correct method and/or of the Volumetric Error (VE) model for a three-axis machine tool. This means that the choice is

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**Table 1. Matrices of homogeneous transformations of geometric error models of the X, Y and Z axes**

For squareness errors according to Fig. 1a)	For squareness errors according to Fig. 1b)
$E_x = \begin{bmatrix} 1 & -ECX & EBX & EXX \\ ECX & 1 & -EAX & EYX \\ -EBX & EAX & 1 & EZX - BOX * x \\ 0 & 0 & 0 & 1 \end{bmatrix}$	$E_x = \begin{bmatrix} 1 & -ECX & EBX & EXX \\ ECX & 1 & -EAX & EYX \\ -EBX & EAX & 1 & EZX - BOX * x \\ 0 & 0 & 0 & 1 \end{bmatrix}$
$E_y = \begin{bmatrix} 1 & -ECY & EBY & EXY - COY * y \\ ECY & 1 & -EAY & EYY \\ -EBY & EAY & 1 & EZY \\ 0 & 0 & 0 & 1 \end{bmatrix}$	$E_y = \begin{bmatrix} 1 & -ECY & EBY & EXY - COY * y \\ ECY & 1 & -EAY & EYY \\ -EBY & EAY & 1 & EZY - AOY * y \\ 0 & 0 & 0 & 1 \end{bmatrix}$
$E_z = \begin{bmatrix} 1 & -ECZ & EBZ & EXZ \\ ECZ & 1 & -EAZ & EYZ - AOZ * z \\ -EBZ & EAZ & 1 & EZZ \\ 0 & 0 & 0 & 1 \end{bmatrix}$	$E_z = \begin{bmatrix} 1 & -ECZ & EBZ & EXZ \\ ECZ & 1 & -EAZ & EYZ \\ -EBZ & EAZ & 1 & EZZ \\ 0 & 0 & 0 & 1 \end{bmatrix}$

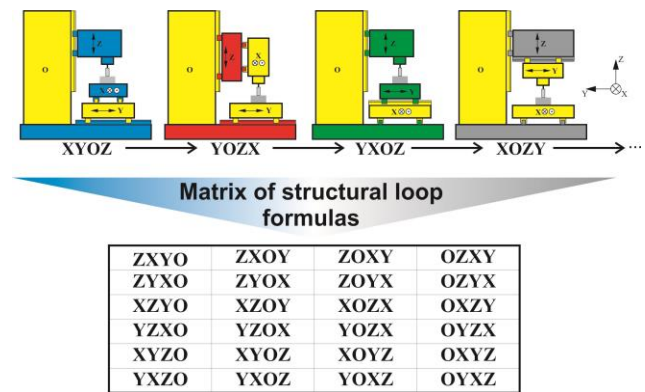
*x, y and z – current position of the considered axis in the machine coordinate system*

**3. THE STRUCTURAL LOOP OF THE MACHINES WITH SERIAL KINEMATICS**

The kinematics of machine tools' working process is the result of mutual movements of the machine tool body elements. These movements are directed by the guiding connection. The arrangement of these connections - called the guide system - is the implementation of closed-loop chain of structural elements. Wragow [9] proposed a method to write the types of structural loop by the formula. This method assumes that in the structural formula there is included unambiguous information about the possibility of carrying out movements through separate elements of the machine tool body. Using the classical rule of X, Y, Z axes and rotational axes A, B, C, as well as symbol O as a stationary body, the structural formula is constructed as follows: workpiece → coordinate system axis symbols corresponding to the directions of displacements of subsequent elements together with the body designation a stationary → tool. By transposition (permutations without repetition) of the axis designations (X, Y, Z) with the stationary machine body (O) for a three-axis machine tool, a total of 24 (4!) structural patterns are obtained. So that there are 24 variants of the body system, shown in Fig. 2. In Poland, structural loop study, due to various machine design criteria, was examined by G. Szwengier's team [8].

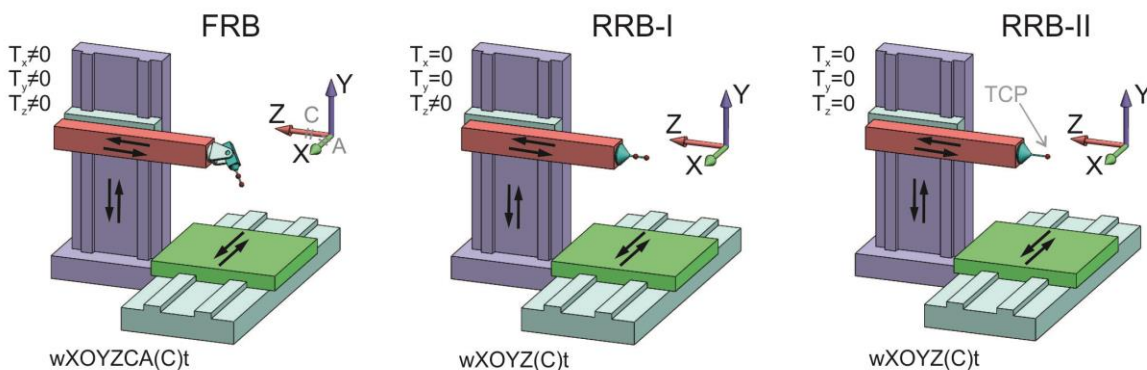
Due to the modelling of the VE distribution, it is crucial to consider the overhang of the tool for each structure of three-

axis machine tool. The tool overhang can be defined in many ways for example in relation to the point of the tool holder.



**Fig. 1. Formulas of structural loop elements of a three-axis machine tool (in these formulas the tool rotation mark around the Z axis, workpiece and tool are omitted)**

Fig. 3 presents possible cases where a variant with an indexed swivel head is considered as a general case of a three-axis machine tool. In the further part of the article, it will be shown that the VE model depends on these variants. The selected option determines the appropriate simplifications of the VE model.



**Fig. 2. Three types of the tool overhang and the adequate names of the simplified motion models of the rigid body of a three-axis machine tool: FRB - full rigid body, RRB - reduced rigid body  
Ti=X,Y,Z - tool overhang in the direction of the X, Y and Z axes**



the stationary body. Moreover, it is crucial while selecting the reference system for the VE model to consider the machining tasks that need to be performed by the machine tool. This determines the direction of compensation for errors in the squareness of the numerically controlled axes during the implementation of straight-line movements. Omitting this criterion (in specific cases, e.g. while drilling deep holes) might lead to a deterioration of the accuracy of shaping workpieces even when numerical error compensation of the machine tool is used.

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